

Fantasy

Location	Author	Title
J ABB	Abbott, Tony	The Battle Begins
<p>Owen Brown is your average fourth grader. Or he was, until his best friend, Dana, disappeared. Right in front of his face. Through the floor of the school. Owen's average life has turned upside down.</p> <p>Sequel: <i>When Monsters Escape; Revenge of the Scorpion King; The Ice Dragon.</i></p>		
J AIK	Aiken, Joan	The Wolves of Willoughby Chase
<p>Can you go a little faster? Can you run? Long ago, at a time in history that never happened, England was overrun with wolves. But as Bonnie and her cousin Sylvia discover, real danger often lies closer to home. Their new governess, Miss Slighcarp, doesn't seem at all nice. She shuts Bonnie in a cupboard, fires the faithful servants and sends the cousins far away from Willoughby Chase to a place they will never be found. Can Bonnie and Sylvia outwit the wicked Miss Slighcarp and her network of criminals, forgers and snitches?</p>		
J ALE	Alexander, Lloyd	The Book of Three
<p>The stories detail the adventures of a young man named Taran, who is awarded the honorific of Assistant Pig-Keeper but dreams of being a grand hero and his companions Princess Eilonwy, Fflewddur Fflam the wandering bard and king, a feral yet gentle creature called Gurgi, and a dwarf named Doli.</p> <p>Also in this series: <i>The Black Cauldron; The Castle of Llyr; Taran Wanderer; The High King.</i></p>		
J ALE	Alexander, Lloyd	Gypsy Rizka
<p>Living alone in her wagon on the outskirts of a small town while waiting for her father's return, Rizka, a Gypsy and a trickster, exposes the ridiculous foibles of some of the townspeople.</p>		
J ALM	Almhjell, Tone	Thornghost
<p>When strange things start happening in the woods around Niklas's home, he and his lynx sidekick travel to another realm to save their world.</p>		
J ALV	Alvarez, Jennifer	Across the Dark Water (Riders of the Realm)
<p>Twelve-year-old Rahkki is a stable groom for the Riders in the Sandwen army, taking care of his brother's winged stallion. The Sandwens believe they have tamed all the wild pegasi in their land, and turned them into flying warhorses. But when a herd of wild steeds flies over their village, Rahkki and his clanmates are stunned. Meanwhile, a small herd of pegasi have journeyed across a treacherous ocean to settle in a new, and free, land. Led by Echofrost and Hazelwind, the Storm Herd steeds are unaware of the Sandwens. But when the unthinkable happens, Echofrost and the rest of Storm Herd will have to come to trust the Sandwens, or both may not survive.</p>		

Fantasy

J ALV

Alvarez, Jennifer

Starfire (Guardian Herd)

Star is prophesized to become the most powerful winged horse in Anok on his first birthday, but he must first overcome his malformed wings that make him unable to fly and threats from the leaders of the five herds.

J AND

Anderson, Jodi Lyn

My Diary from the Edge of the World

Spirited, restless Gracie Lockwood, twelve, of Cliffden, Maine, living in a world where sasquatches, dragons, giants, and mermaids are common, keeps a diary of her family's journey in a used Winnebago as they seek The Extraordinary World in hopes of keeping her little brother, Sam, safe against all odds.

J AND

Anderson, JohN David

Granted

Everyone who wishes upon a star, or a candle, or a penny thrown into a fountain knows that you're not allowed to tell anyone what you've wished for. But even so, rest assured: There is someone out there who hears it.

Ophelia Delphinium Fidgets is no ordinary fairy – she is a Granter: one of the select few whose job it is to venture beyond the boundaries of the Haven and grant the wishes of unsuspecting humans every day. It's the work of the Granters that generates the magic that allows the fairies to do what they do and to keep the Haven hidden and safe. But with worldwide magic levels at an all-time low, this is not as easy as it sounds. On a typical day, only a small fraction of the millions of wishes made get granted. And even granting those promised few means navigating a human world fraught with danger.

J AND

Anderson, R.J.

A Pocket Full of Murder

In the spell-powered city of Tarreton, the wealthy have all the magic they desire while the working class can barely afford a simple spell to heat their homes. Twelve-year-old Isaveth is poor, but she's also brave, loyal, and zealous in the pursuit of justice – which is lucky, because her father has just been wrongfully arrested for murder.

Isaveth is determined to prove his innocence. Quiz, the eccentric, eye patch-wearing street boy who befriends her, swears he can't resist a good mystery. Together they set out to solve the magical murder of one of Tarreton's most influential citizens and save Isaveth's beloved Papa from execution. But is Quiz truly helping Isaveth out of friendship, or does he have hidden motives of his own?

J APP

Applegate, Katherine

Wishtree

An old red oak tree tells how he and his crow friend, Bongo, help their human neighbors get along after a threat against an immigrant family is carved into the tree's trunk.

Fantasy

J AUG

August, John

Arlo Finch in the Valley of Fire

Arlo, his sister, and his mom are moving again. This time, to his Mom's childhood home, if you could call it that. Their first impression isn't good; it's falling apart and has trespassing signs. It also has no internet so there's no way to contact their dad, who is living in China indefinitely since he's a wanted man. At school, Arlo tries to fit in and find friends. He gets invited to join the Rangers and gets some of his uncle's old Ranger gear for the first meeting. At the meeting, he is given a Patrol to be on and starts to learn what's required to move on to the next level. He'll have to prove what he learned at the Alpine Derby so he practices some of the skills.

But things are also a little weird on the mountain. He sees a dog that his uncle said died decades ago. He hears about a girl who disappeared years ago, but he thinks he might have seen her. When he's practicing with his compass in front of their house, a monster tries to get him. But things get really weird during the Alpine Derby.

J AVI

Avi

Midnight Magic

In Italy in 1491, Mangus the magician and his apprentice are summoned to the castle of Duke Claudio to determine if his daughter is indeed being haunted by a ghost.

J AVI

Avi

The Book Without Words: A Fable of Medieval Magic

The Book Without Words appears to be a volume of blank parchment pages. But for a green-eyed reader filled with great desire, it may reveal the forgotten magical arts of making gold and achieving immortality. For generations, its magic has been protected from those who would exploit it. But on a terrible day of death and destruction, the Book Without Words falls into the hands of a desperate boy.

J BAB

Babbitt, Natalie

The Search for Delicious

The Prime Minister is compiling a dictionary and when no one at court can agree on the meaning of delicious, the King sends his twelve-year-old messenger to poll the country.

J BAB

Babbitt, Natalie

Tuck Everlasting

Doomed to - or blessed with - eternal life after drinking from a magic spring, the Tuck family wanders about trying to live as inconspicuously and comfortably as they can. When ten-year old Winnie Foster stumbles on their secret, the Tucks take her home and explain why living forever at one age is less a blessing than it might seem.

J BAG

Baggott, Juliana

The Ever Breath

Twins Truman and Camille, spending winter break with their paternal grandmother, follow a secret passageway to the Breath World, where all creatures of magic dwell, to find the Ever Breath, a magical stone that maintains balance between worlds.

Fantasy

J BAI

Bailey, Kristin

The Silver Gate

In shepherd boy Elric's tiny village, people think children like his younger sister, Wynn, are changelings – left by fairies and doomed to curse all around them. As a baby, Wynn was born with developmental delays, and according to the rules, she was supposed to be abandoned in the woods.

Instead Elric's mother saved his sister and hid her away for eleven years. They live in secret and fear of being discovered, yet their home is full of love, laughter, and singing. Wynn and Elric's favorite song is about the Silver Gate, a beautiful fairy realm where all children are welcome.

J BAI

Bailey, Kristin

Into the Nightfell Wood

Wynn and Elric may now be safe, but adjusting to life in the Between is not without complications. Their adoptive mother, the benevolent Fairy Queen, is haunted by the memory of her child who was kidnapped long ago – and she won't risk letting the same thing happen to Wynn and Elric. But that same grief has been weakening the queen's powers for years, and the protective shield around their kingdom is deteriorating. Wynn is coerced into the Nightfell Wood by a creature sent to do the Grendel's bidding, Elric knows he must go after her to save her life. What they discover there – about fear, prejudice, and the true nature of evil – will change the fairy kingdom forever.

J BAI

Bailey, Linda

The Tiny Hero of Ferny Creek Library

When Aunt Min disappears, Eddie the bug leaves the classroom where his family lives to try to find her, then helps save their beloved school library from budget cuts.

J BAK

Baker, E.D.

Fairy Lies

Half-fairy Tamisin and her boyfriend, Jak, have been arguing over whether she should return to the land of the fey when Oberon, king of the fairies, kidnaps her and Jak must return to that place of fairies, goblins, and sphinxes to rescue her.

J BAK

Baker, E.D.

The Frog Princess

After reluctantly kissing a frog, an awkward, fourteen-year-old princess suddenly finds herself a frog, too, and sets off with the prince to seek the means--and the self-confidence--to become human again.

Also in this series: *Dragon's Breath; Once Upon a Curse; No Place For Magic; The Dragon Princess; Dragon Kiss; A Prince Among Frogs.*

J BAK

Baker, E.D.

A Question of Magic

Serafina is summoned from her village to the magical cottage of a great aunt she has never heard of and learns that she is meant to become the new Baba Yaga, whose magical role is answering the first question any stranger might ask her with the truth.

Fantasy

J BAL	Balliett, Blue	Out of the Wild Night
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Ghosts are alive on the island of Nantucket. You can hear them in the wind and in the creaks of the old homes. They want to be remembered. And, even more, they want to protect what was once theirs.

The ghosts have chosen a few local kids to save the island against the adults who would do it harm. But the kids can't be sure how the ghosts are going to act. Things tend to disappear when ghosts are around. People tend to get trapped - especially if they're up to no good. Only the kids can make things right . . . if the ghosts will let them.

J BAR	Barnhill, Kelly Regan	The Girl Who Drank the Moon
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An epic fantasy about a young girl raised by a witch, a swamp monster, and a Perfectly Tiny Dragon, who must unlock the powerful magic buried deep inside her.

J BAR	Barnhill, Kelly Regan	The Witch's Boy
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When Ned and his identical twin brother tumble from their raft into a raging, bewitched river, only Ned survives. Villagers are convinced the wrong boy lived. Sure enough, Ned grows up weak and slow, and stays as much as possible within the safe boundaries of his family's cottage and yard. But when a Bandit King comes to steal the magic that Ned's mother, a witch, is meant to protect, it's Ned who safeguards the magic and summons the strength to protect his family and community.

J BAR	Barrett, Tracy	Marabel and the Book of Fate
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In Magikos, life is dictated by the Book of Fate's ancient predictions, including the birth of a royal Chosen One who will save the realm. Princess Marabel has grown up in the shadow of her twin brother, Marco, who everyone assumes is the true Chosen One. While Marco is adored and given every opportunity, Marabel is overlooked and has to practice her sword fighting in secret.

But on the night of their thirteenth birthday, Marco is kidnapped by an evil queen, and Marabel runs to his rescue. Outside the castle walls for the first time, accompanied by her best friend and a very smug unicorn, Marabel embarks on a daring mission that brings her face-to-face with fairies, trolls, giants--and the possibility that all is not as it seems in Magikos.

J BAR	Barrie, J.M.	Peter Pan
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The adventures of the three Darling children in Never-Never Land with Peter Pan, the boy who would not grow up.

J BAU	Baum, L. Frank	The Wizard of Oz
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After a cyclone transports her to the land of Oz, Dorothy must seek out the great wizard in order to return to Kansas.

Fantasy

J BEA

Beasley, Cassie

Circus Mirandus

Even though his awful Great-Aunt Gertrudis doesn't approve, Micah believes in the stories his dying Grandpa Ephraim tells him of the magical Circus Mirandus: the invisible tiger guarding the gates, the beautiful flying birdwoman, and the magician more powerful than any other - the Man Who Bends Light. Finally, Grandpa Ephraim offers proof. The Circus is real. And the Lightbender owes Ephraim a miracle. With his friend Jenny Mendoza in tow, Micah sets out to find the Circus and the man he believes will save his grandfather.

The only problem is, the Lightbender doesn't want to keep his promise. And now it's up to Micah to get the miracle he came for.

J BEA

Beasley, Cassie

Tumble & Blue

In order for Tumble Wilson and Blue Montgomery to fix their ancestors' mistakes and banish the bad luck that has followed them around for all of their lives, they must face Munch, the mysterious golden alligator who cast the curse centuries ago.

J BEA

Betty, Melinda

Heartseeker

Only Fallow was just six harvests old when she realized that not everyone sees lies. For Only, seeing lies is as beautiful as looking through a kaleidoscope, but telling them is as painful as gnawing on cut glass. Only's family warns her to keep her cunning hidden, but secrets are seldom content to stay secret.

When word of Only's ability makes its way to the King, she's plucked from her home at the orchard and brought to the castle at Bellskeep. There she learns that the kingdom is plagued by traitors, and that her task is to help the King distinguish between friend and foe. But being able to see lies doesn't necessarily mean that others aren't able to disguise their dishonesty with cunning of their own.

J BEA

Betty, Robert

Serafina and the Black Cloak

"Never go into the forest, for there are many dangers there, and they will ensnare your soul." Serafina has never had a reason to disobey her pa and venture beyond the grounds of Biltmore Estate. There's plenty to explore in her grand home, but she must take care to never be seen. None of the rich folk upstairs know that Serafina exists; she and her pa, the estate's maintenance man, have lived in the basement for as long as Serafina can remember. She has learned to sneak and hide. But when children at the estate start disappearing, only Serafina knows who the culprit is: a terrifying man in a black cloak who stalks Biltmore's corridors at night.

Also in this series: *Serafina and the Twisted Staff*; *Serafina and the Splintered Heart*.

J BEC

Becker, Bonnie

The Magical Ms. Plum

The students in Ms Plum's third grade class soon learn that there is something very special about their teacher and her classroom's mysterious supply closet.

Fantasy

J BEN

Benko, Kamilla

The Unicorn Quest

Claire and her older sister Sophie are having an adventure - of sorts. After all the recent fears and worries about Sophie's health, Claire has felt that she and her sister have pulled apart and their relationship is strained. When they visit their deceased great-aunt's house for their parents to pack up and dispose of all the antiques, the two sisters discover a mysterious unicorn statue and a fireplace. Encouraged by adventurous Sophie, the sisters climb up the chimney... and find themselves in a terrifying world with a monster chasing them. They manage to escape and Sophie decides the adventure never happened and tells Claire to forget all about it. Claire has always followed Sophie's lead and tries to forget, but when Sophie disappears, Claire takes up all her courage and ventures to the magical world again, only to discover that Sophie has vanished there also - and has been visiting the other world for months, making friends and discoveries without her. It's a beautiful, magical world, but also a frightening one. Claire is plunged into a confusing adventure, always one step behind the missing Sophie, and struggling to find out how things work on her own.

J BES

Besson, Luc

Arthur and the Minimoy

In search of a stolen treasure and his missing grandfather, ten-year-old Arthur travels to the land of the Minimoy, a tribe of tiny people whom he must save from destruction.

J BIL

Billingsley, Franny

Well Wished

In a time of dire need, eleven-year-old Nuria tries to outwit the magical wishing well in her mysterious mountain village.

J BLA

Black, Holly

Doll Bones

Zach, Alice, and Poppy, friends from a Pennsylvania middle school who have long enjoyed acting out imaginary adventures with dolls and action figures, embark on a real-life quest to Ohio to bury a doll made from the ashes of a dead girl.

J BLA

Black, Holly

The Iron Trial (Magisterium)

Warned away from magic all of his life, Callum endeavors to fail the trials that would admit him to the Magisterium only to be drawn into its ranks against his will and forced to confront dark elements from his past.

Also in this series: *The Copper Gauntlet; The Bronze Key; The Silver Mask.*

J BLA

Blackwood, Sage

Jinx

A young boy named Jinx encounters magic and danger as he grows up in the deep, dark forest known as the Urwald and discovers that the world beyond--and within--the Urwald is more complex than he could imagine.

Also in this trilogy: *Jinx's Magic.*

Fantasy

J BLA	Blackwood, Sage	Miss Ellicott's School for the Magically Minded
Repeatedly landing in trouble at her finishing school because of her preference for practicing magic instead of manners, Chantel enlists her friends to protect the kingdom when her teacher goes missing along with the city's protective magic.		
J BLA	Blakemore, Megan	The Water Castle
When Ephraim Appledore-Smith moves into Water Castle with his mother and stroke-afflicted father, he makes two new friends whose family history is tied to the castle. The three of them set out to discover the castle's magic in the hopes of helping Ephraim's father recover.		
J BOS	Bosch, Pseudonymous	Bad Magic
When words from his journal appear mysteriously on his school wall as graffiti, he never imagines that magic might be to blame. And when the same graffiti lands him at Earth Ranch, a camp for "troubled" kids on a remote volcanic island, magic is the last thing he expects to find there. But at Earth Ranch, there is one strange surprise after another, until Clay no longer knows what to expect. Is he really talking to a llama? Did he really see a ghost? What is the scary secret hidden in the abandoned library? The only thing he knows for sure is that behind the clouds of vog (volcanic smog), nothing is as it seems. Can he solve the riddle of Earth Ranch before trouble erupts?		
J BOS	Boston, L.M.	The Children of Green Knowe
Tolly comes to live with his great-grandmother at the ancient house of Green Knowe and becomes friends with three children who lived there in the seventeenth century.		
J BRA	Bracken, Alexandra	The Dreadful Tale of Prosper Redding
Prosper is the only unexceptional Redding in his old and storied family history-that is, until he discovers the demon living inside him. Turns out Prosper's great-great-great-great-something grandfather made-and then broke-a contract with a malefactor, a demon who exchanges fortune for eternal servitude. And, weirdly enough, eight-hundred-year-old Alastor isn't exactly the forgiving type. The fiend has reawakened with one purpose--to destroy the family whose success he ensured and who then betrayed him. With only days to break the curse and banish Alastor back to the demon realm, Prosper is playing unwilling host to the fiend, who delights in tormenting him with nasty insults and constant attempts to trick him into a contract.		
J BRO	Brodien-Jones, Chris	The Glass Puzzle
While spending the summer in Tenby, Wales, with their grandfather, American cousins Zoé and Ian assemble an old glass puzzle, inadvertently unleashing ancient forces that threaten the island and allowing them to travel into the past.		
J BUR	Burgis, Stephanie	The Dragon with a Chocolate Heart
After drinking enchanted hot chocolate, a brave young dragon is transformed into a twelve-year-old human girl with a passion for chocolate.		

Fantasy

J BUR	Burns, Laura	Bewitched in Oz
<p>Sorcery is forbidden in the land of Oz, so for two years Zerie, Vashti, and Tabitha have practiced magic in secret, fearing that otherwise their talents will be taken away- -but when they are finally exposed they discover that there are more dangerous secrets in Oz than they ever suspected.</p>		
J CAR	Carroll, Lewis	Alice's Adventures in Wonderland
<p>A little girl falls down a rabbit hole and discovers a world of nonsensical and amusing characters.</p>		
J CAR	Carmody, Isobelle	The Legend of Little Fur: The Legend Begins
<p>When half-elf, half-troll Little Fur learns that servants of the troll king aim to destroy her beloved trees, she embarks on an ambitious and dangerous journey into the human world in hopes of saving not only the wilderness she calls home, but the very earth spirit itself.</p>		
<p>Also in this series: <i>A Fox Called Sorrow; Mystery of Wolves; Riddle of Green.</i></p>		
J CHA	Chainani, Soman	The School for Good & Evil
<p>Every four years, two girls are kidnapped from the village of Gavaldon. Legend has it these lost children are sent to the School for Good and Evil, the fabled institution where they become fairytale heroes or villains. Sophie, the most beautiful girl in town, has always dreamed of her place at the School for Good while her friend Agatha, with her dark disposition, seems destined for the School for Evil. But when the two are kidnapped they find their fortunes reversed...</p>		
<p>Also in this series: <i>A World Without Princes; The Last Ever After; The Ever Never Handbook; Quests for Glory.</i></p>		
J CHI	Chilton, Andrew	Goblin's Puzzle: being the Adventures of a Boy With No Name and Two Girls Called Alice
<p>The Boy is a nameless slave on a mission to uncover his true destiny. The Goblin holds all the answers, but he's too tricky to be trusted. Plain Alice is a bookish peasant girl carried off by a confused dragon. And Princess Alice is the lucky girl who "wasn't" kidnapped. All four are tangled up in a sinister plot to take over the kingdom, and together they must face kind monsters, a cruel magician, and dozens of deathly boring palace bureaucrats. They're a ragtag bunch, but with strength, courage, and plenty of deductive reasoning, they just might outwit the villains and crack the goblin's puzzle.</p>		
J CHO	Chokshi, Roshani	Aru Shah and the End of Time
<p>Aru Shah lives the Museum of Ancient Art and Culture where her mother works as an archaeologist. When Aru accidentally awakens an ancient demon known as the Sleeper, Aru must save her family and friends. Can she find the five legendary Pandava brothers and journey through the Kingdom of Death in time?</p>		

Fantasy

J CIT	Citro, Asia	Merhorses and Bubbles
Making a terrible discovery at the stream about a mysterious threat that is endangering its magical creatures, Zoey and Sassafras race against time to discover the source of the problem and save the Merhorse species.		
J COD	Cody, Matthew	How to Merit in Monsters
When a scout troop learns that their sleepaway camp is really a training ground for protecting the earth's most endangered species – monsters – the lowest-ranked Troop D (or Troop Dweeb, as the other troops refer to them) is next in line to earn their Monster Merit Badges.		
J COL	Colfer, Chris	The Wishing Spell (Land of Stories)
Through the mysterious powers of a cherished book of stories, twins Alex and Conner leave their world behind and find themselves in a foreign land full of wonder and magic where they come face-to-face with the fairy tale characters they grew up reading about.		
Also in this series: <i>The Enchantress Returns; A Grimm Warning; Beyond the Kingdom; an Author's Odyssey.</i>		
J COL	Collodi, Carlo	The Adventures of Pinocchio
Pinocchio, a wooden puppet full of tricks and mischief with a talent for getting into trouble, wants more than anything else to become a real boy.		
J COL	Columbus, Christopher	House of Secrets
Cordelia, Brendan, and Eleanor Walker, aged fifteen to eight, must rely on a mysterious book to face the Wind Witch and her father, the Storm King, who have kidnapped Dr. and Mrs. Walker and brought them to a strange world of magic.		
Also in this series: <i>Battle of the Beasts.</i>		
J CON	Connolly, MarcyKate	Monstrous
The city of Bryre suffers under the magic of an evil wizard. Because of his curse, girls sicken and disappear without a trace, and all live in fear. No one is allowed outside after dark. Night is when Kymera comes to the city, with a cloak disguising her wings, the bolts in her neck, and her spiky tail. Her mission is to rescue the girls of Bryre. Despite Kym's caution in going secretly, a boy named Ren sees and befriends her . . . but what he knows will change her world forever.		
Sequel: <i>Ravenous.</i>		

Fantasy

J CON

Connolly, MarcyKate

Shadow Weaver

At Emmeline's birth, she made a friend--with a shadow. Her entire life has been with her companion, Dar, to whom no one believes she can talk. All they know is that she is a shadow weaver: she can take shadows and make them do as she likes. Dar is different, though; she isn't just a shadow, and she can speak but only to Emmeline. Dar gets Emmeline in a lot of trouble, which has led to her parents barely tolerating her. The servants fear her. After guests arrive and one falls terribly ill, Emmeline must flee because her parents plan to give her to someone who captures children who have magic.

J COO

Cooper, Susan

Boggart

After visiting the castle in Scotland which her family has inherited and returning home to Canada, twelve-year-old Emily finds that she has accidentally brought back with her a boggart, an invisible and mischievous spirit with a fondness for practical jokes.

Sequel: *Boggart Fights Back.*

J COO

Cooper, Susan

Greenwitch

Jane's invitation to witness the making of the Greenwitch begins a series of sinister events in which she and her two brothers help the Old Ones recover the grail stolen by the Dark.

J COT

Cotter, W. Stone

Saint Philomene's Infirmary for Magical Creatures

Deep below ground, there is a secret hospital for magical creatures. At Saint Philomene's Infirmary, all creatures are welcome—except humans. So when twelve-year-old human boy Chance Jeopard unearths a plot to destroy the hospital and its millions of resident patients, he is launched into the role of unlikely—and unwelcome—hero. His infinitely pragmatic and skeptical sister, Pauline, thinks it's all nonsense until she finds herself swept up in the mission. It will take all their wit and courage for the brother and sister to save Saint Philomene's—and escape alive!

J COV

Coville, Bruce

Diary of a Mad Brownie (The Enchanted Files)

Angus is a brownie. No, not the kind you eat! He's a tiny magical creature that loves to do chores. Angus has just "inherited" a new human girl, Alex. To say that Alex is messy would be an understatement. She's a total hurricane-like disaster—and she likes it that way, thank you very much! Living with each other isn't easy but Angus and Alex soon learn there is a curse that binds them. What's worse, it threatens Alex's family! Working together, Angus and Alex will set out to break the curse . . . without killing each other first . . . hopefully.

Fantasy

J COV

Coville, Bruce

Into the Land of the Unicorns

Cara is sent on a mission by her grandmother to Luster, the land of the unicorns. And only Cara can protect the unicorns and their world from invasion.

Also in this series: *The Song of the Wanderer; Dark Whispers; The Last Hunt.*

J COV

Coville, Bruce

The Monster's Ring

A timid boy, eager to frighten the school bully on Halloween night, acquires a magic ring and the power to change himself into a hideous monster.

J COV

Coville, Katherine

The Cottage in the Woods

Ursula is a young she-bear who has come to work as a governess at the Vaughn estate. Although she is eager to instruct her young charge, Teddy, she is also frightened, especially when inexplicable things happen in the huge house after dark. Ursula is sure she has heard footsteps in the hallways at night, and that something is following her during her walks in the Enchanted Forest. Then there is Mr. Bentley, a young bear also employed by Mr. Vaughn, whose superior disposition is enough to drive Ursula to tears . . . and yet *why* does he also make her heart race? As Ursula works to unravel the mysteries of the Vaughn manor, she will have to be very, very careful. After all, true love, justice, and a girl with golden locks are at stake. And in the Enchanted Forest, not every fairy tale is destined for a happily ever after.

J COV

Coville, Katherine

Ivy

Ivy's grandmother is a healer – to mostly four-legged patients of the forest. Although the woodland creatures love her, the residents of Broomsweep grumble about Grandmother's unkempt garden. When a kingdom-wide contest is announced to proclaim the tidiest town in the land, the people of Broomsweep are determined to win. That is, if they can get Ivy's grandmother to clean up her ways. Ivy is determined to lend a hand, but the task proves more challenging when a series of unexpected refugees descends on Grandmother's cottage. Before the week is over, an injured griffin, a dragon with a cold, and a tiny flock of temperamental pixies will cause a most untidy uproar in Broomsweep . . . and brighten Ivy's days in ways she never could have dreamed.

J COW

Cowell, Cressida

How to Train Your Dragon

Chronicles the adventures and misadventures of Hiccup Horrendous Haddock the Third as he tries to pass the important initiation test of his Viking clan, the Tribe of the Hairy Hooligans, by catching and training a dragon.

Also in this series: *How to Be a Pirate; How to Speak Dragonese; How to Cheat a Dragon's Curse; How to Twist a Dragon's Tale; Hero's Guide to Deadly Dragons; How to Ride a Dragon's Storm; How to Break a Dragon's Heart; How to Steal a Dragon's Sword; How to Seize a Dragon's Jewel; How to Betray a Dragon's Hero; The Incomplete Book of Dragons.*

Fantasy

J COW	Cowell, Cressida	The Wizards of Once
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Young wizard prince Xar, who has no magic, and warrior princess Wish, an outcast, team up on an adventure that brings them to witches long believed to be extinct.

J CRO	Crowder, Melanie	A Nearer Moon
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Along a lively river, in a village raised on stilts, lives a girl named Luna. All her life she has heard tales of the time before the dam appeared, when sprites danced in the currents and no one got the mysterious wasting illness from a mouthful of river water. These are just stories, though - no sensible person would believe in such things.

Beneath the waves is someone who might disagree. Perdita is a young water sprite, delighting in the wet splash and sparkle, and sad about the day her people will finally finish building their door to another world, in search of a place that humans have not yet discovered.

But when Luna's little sister falls ill with the river sickness, everyone knows she has only three weeks to live. Luna is determined to find a cure for her beloved sister, no matter what it takes. Even if that means believing in magic...

J CUS	Cushman, Karen	Grayling's Song
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In a medieval kingdom, Grayling finds self-confidence when her mother is turned into a tree by evil forces and Grayling must venture into the wilds to reverse the spell.

J DAH	Dahl, Michael	Skyfall
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A palace of nightmares rises from the ground just outside the small town of Zion Falls. Four young heroes must prevent the dark tower from reaching the surface, or an army of pure evil will be unleashed upon the world.

Also in this series: *Dark Tower Rising; The Lava Crown; Fallen Star.*

J DAH	Dahl, Roald	Charlie and the Chocolate Factory
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Each of five children lucky enough to discover an entry ticket into Mr. Willy Wonka's mysterious chocolate factory takes advantage of the situation in his own way.

J DAH	Dahl, Roald	James and the Giant Peach
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A young boy escapes from two wicked aunts and embarks on a series of adventures with six giant insects he meets inside a giant peach.

J DAS	DasGupta, Sayantani	The Serpent's Secret
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On the morning of her twelfth birthday, Kiranmala is just a regular sixth grader living in Parsippany, New Jersey . . . until her parents mysteriously vanish and a drooling rakkhosh demon slams through her kitchen, determined to eat her alive. Turns out there might be some truth to her parents' fantastical stories - like how Kiranmala is a real Indian princess and how she comes from a secret place not of this world.

To complicate matters, two crush-worthy princes ring her doorbell, insisting they've come to rescue her. Suddenly, Kiran is swept into another dimension full of magic, winged horses, moving maps, and annoying, talking birds.

Fantasy

J DEF De Fombelle, Timoth e Toby Alone

A gripping and witty eco-adventure set on a Lilliputian world where a tree is under threat and a boy hunted by his own people must protect his father's secrets.

J DEL De la Cruz, Melissa Isle of the Lost

Imprisoned on the Isle of the Lost, the teenaged children of Disney's most evil villains search for a dragon's eye--the key to true darkness and the villains' only hope of escape.

Also in this series: *Return to the Isle of the Lost; Rise of the Isle of the Lost.*

J DEK DeKeyser, Stacy One Witch at a Time

When Rudi Bauer sets out for town one morning to trade, he never dreams that Susanna Louisa will sell his family's cow – for magic beans, no less! But that's exactly what she does, and the consequences will be disastrous unless Rudi can return the magic beans to their rightful owner, the evil witch of Petz.

The journey to Petz is long and hard, but Rudi and Susanna Louisa soon find a shortcut: a magically sprouted beanstalk leads them straight there...and straight into danger. Because the evil witch of Petz is a terrible giant who has locked away summer and keeps his kingdom a frozen wasteland. And in order to defeat him, Rudi is going to need a little magic of his own.

J DIL Dilloway, Margaret Momotaro: Xander and the Lost Island of Monsters

Twelve-year-old Xander discovers and learns to use the fantastic powers that are his birthright in order to save his father.

Sequel: *Xander and the Dream Thief.*

J DIM DiMartino, Michael Dante Rebel Genius

In twelve-year-old Giacomo's Renaissance-inspired world, art is powerful, dangerous, and outlawed. A few artists possess Geniuses, birdlike creatures that are the living embodiment of an artist's creative spirit. Those caught with one face a punishment akin to death, so when Giacomo discovers he has a Genius, he knows he's in serious trouble.

Luckily, he finds safety in a secret studio where young artists and their Geniuses train in sacred geometry to channel their creative energies as weapons.

But when a murderous artist goes after the three Sacred Tools – objects that would allow him to destroy the world and everyone in his path – Giacomo and his friends must risk their lives to stop him.

Sequel: *Warrior Genius.*

Fantasy

J DIT	DiTerlizzi, Tony	The Search for WondLa
<p>Eva Nine had never seen the actual sun before, or walked outdoors. In fact, she had never even seen another living person in all twelve years of her life. That changes when a marauding huntsman destroys her underground home and sends her fleeing for her life. She is desperate to find someone else who is like her, and a single clue gives her hope: a crumbling picture of a girl, a robot, an adult, and the word "WondLa".</p>		
<p>Also in this series: <i>A Hero for WondLa; The Battle for WondLa.</i></p>		
J DOA	Doan, Lisa	The Alarming Career of Sir Richard Blackstone
<p>Twelve-year-old Henry Hewitt has been living by his wits on the streets of London, dodging his parents, who are determined to sell him as an apprentice. Searching for a way out of the city, Henry lands a position in Hampshire as an assistant to Sir Richard Blackstone, an aristocratic scientist who performs unorthodox experiments in his country manor. The manor house is comfortable, and the cook is delighted to feed Henry as much as he can eat. Sir Richard is also kind, and Henry knows he has finally found a place where he belongs.</p>		
J DOW	Downer, Ann	Hatching Magic
<p>When a pet dragon disappears through a magic hole in time, the wizard Gideon follows and finds himself transported from the comforts of medieval England to the terrifyingly modern world of Cambridge, Massachusetts, in the 21st century.</p>		
J DOW	Downey Swann, Jen	The Ninja Librarians: The Accidental Keyhand
<p>Dorrie and her brother Marcus accidentally open a portal to Petrarch's Library, where they discover a secret society of warrior librarians who travel in time, protecting the world's greatest thinkers from torture and death for sharing knowledge and ideas.</p>		
J DOW	Downey Swann, Jen	The Ninja Librarians: The Sword in the Stacks
<p>As an apprentice on a training mission to 1912 England, Dorrie takes a chance that could lead the Strongholders to the Librarians' fortress, Petrarch's library.</p>		
J DUP	DuPrau, Jeanne	The City of Ember
<p>In the year 241, twelve-year-old Lina trades jobs on Assignment Day to be a messenger to run to new places in her decaying but beloved city, perhaps even to glimpse Unknown Regions.</p>		
<p>Also in this series: <i>The People of Sparks; The Prophet of Yonwood; The Diamond of Darkhold.</i></p>		

Fantasy

J DUR	Durham, Paul	The Last Gargoyle
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Penhallow is the last of his kind. The stone gargoyle--he'd prefer you call him a grotesque--fearlessly protects his Boston building from the spirits who haunt the night. But even he is outmatched when Hetty, his newest ward, nearly falls victim to the Boneless King, the ruler of the underworld.

Then there's Viola, the mysterious girl who keeps turning up at the most unlikely times. In a world where nightmares come to life, Viola could be just the ally Penhallow needs. But can he trust her when every shadow hides another secret? Can he afford not to?

J DUR	Durst, Sarah Beth	The Girl Who Could Not Dream
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Sophie loves the hidden shop below her parents' bookstore, where dreams are secretly bought and sold. When the dream shop is robbed and her parents go missing, Sophie must unravel the truth to save them. Together with her best friend a wisecracking and fanatically loyal monster named Monster she must decide whom to trust with her family's carefully guarded secrets. Who will help them, and who will betray them?

J DUR	Durst, Sarah Beth	The Stone Girl's Story
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Mayka and her stone family were brought to life by the stories etched into their bodies. Now time is eroding these vital marks, and Mayka must find a stonemason to recarve them. But the search is more complex than she had imagined, and Mayka uncovers a scheme endangering all stone creatures. Only someone who casts stories into stone can help – but whom can Mayka trust? Where is the stonemason who will save them?

J DYE	Dyer, Heather	Magic in the City
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Brothers Jake and Simon Grubb are not happy they have to leave their home in Canada to move in with their cousin Hannah and her family in England. But things get interesting for the boys when, on the way there, they encounter a retiring magician at a highway rest stop who presents them with three gifts he claims have magical properties: a carpet, a camera and a stopwatch. Unfortunately, the magician doesn't provide them with any instructions. So when the boys and Hannah find themselves being swept away on a wild adventure fueled by the magic in these curious objects, they have to learn as they go.

J EPH	Ephron, Amy	The Castle in the Mist
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Sent for the summer to their aunt's sleepy village in the English countryside, Tess and Max find the key to a castle hidden from time and learn that wishes can come true, if they wish carefully.

Fantasy

J EPS

Epstein, Adam

The Familiars

When a scrappy alley cat named Aldwyn passes himself off as a magical animal companion to Jack, a young wizard in training, Aldwyn and his fellow "familiars," a know-it-all blue jay and bumbling tree frog, must save the kingdom after the evil queen of Vastia kidnaps Jack and two other wizards.

Also in this series: *Secrets of the Crown; Circle of Heroes; Palace of Dreams.*

J EVA

Evans, Lissa

Wed Wabbit

Ten-year-old Fidge has been dealt a lot in her short life, including her energetic little sister who constantly demands that Fidge read her favorite book, *The Land of the Wimbley Woos*. When one day, a horrible accident lands her sister in the hospital, Fidge can't help but feel responsible. In a whirlwind of frustration and guilt, a terrible storm transports her to another world that she soon realizes is the setting of *The Land of the Wimbley Woos* brought to life, populated by her sister's toys.

J FAL

Falkner, Brian

Maddy West and the Tongue Taker

Maddy West can speak every language in the world. When she is asked to translate some ancient scrolls, Maddy is excited. But the scrolls hide many secrets. Secrets that send Maddy on a wild adventure with a stowaway ninja, a mysterious monkey, a Bulgarian wrestler and a fiendish witch. And soon Maddy finds herself in deadly peril. Does Maddy have what it takes to save herself and her new friends?

J FOX

Foxlee, Karen

Ophelia and the Marvelous Boy

Ophelia, a timid eleven-year-old girl grieving her mother, suspends her disbelief in things non-scientific when a boy locked in the museum where her father is working asks her to help him complete an age-old mission.

J FOX

Foxlee, Karen

A Most Magical Girl

When Annabel's mother abruptly leaves her with her two mysterious aunts, she is thrust into a magical side of Victorian London she never knew existed and discovers that she is the key to saving it from an evil wizard bent on destroying all good magic.

J FUN

Funaro, Gregory

Alistair Grim's Odditorium

For twelve year-old Grubb, life as a chimney sweep in the English countryside has always been hard. Apprenticed to a brutal master sweep named Mr. Smears, Grubb wants nothing more than a life free from toil and abuse. After incurring the wrath of a local innkeeper, Grubb stows away in a trunk belonging to one of the inn's guests. Soon, the boy finds himself at the Odditorium – a flying house of mechanical wonders filled with supernatural beings and powered by a mysterious blue energy called animus. The eccentric owner of the Odditorium, Alistair Grim, allows Grubb to stay on as his apprentice, but when Grubb accidentally allows some of the animus to escape, he attracts the attention of Prince Nightshade, an evil necromancer who wants the animus for himself.

Fantasy

J FUN Funke, Cornelia **Emma and the Blue Genie**

Eight-year-old Emma and her little dog, Tristan, take a magic carpet ride to the distant land of Barakash to help a genie recover his stolen magical nose ring.

J FUN Funke, Cornelia **Lilly and Fin: A Mermaid's Tale**

Two merpups named Lilly and Fin must escape from the clutches of the humans who want to add them to their collection of rare aquatic creatures.

J GAL Gale, Eric Kahn **Wizard's Dog**

When his master and best friend, Merlin, is kidnapped, there is nothing Nosewise the dog will not do to get Merlin back, even if it means facing the strange Fae people and their magic-eating worms, or tangling with the mysterious Sword in the Stone.

J GAR Gardner, Lyn **Into the Woods**

Pursued by the sinister Dr. DeWilde and his ravenous wolves, three sisters--Storm, the inheritor of a special musical pipe, the elder Aurora, and the baby Any--flee into the woods and begin a treacherous journey filled with many dangers as they try to find a way to defeat their pursuer and keep him from taking the pipe and control of the entire land.

J GAR Gardner, Sally **Operation Bunny**

Emily Vole makes headline news in the first weeks of her life, when she is found in an abandoned hatbox in Stansted Airport. Then, only a few years later, her neighbor Mrs. String dies leaving Emily a mysterious inheritance: an old shop, a small bunch of golden keys and a cat called Fidget. It's the beginning of an adventure of a lifetime as the old Fairy Detective Agency comes back to life. It is up to Emily to reopen the shop, and recall the fairies to duty. Together they must embark on their first mystery and do battle with their great fairy-snatching enemy, Harpella.

J GEO George, Jessica Day **The Rose Legacy**

When orphaned Anthea Cross-Thornley receives a letter from a long-lost uncle, she wonders if she will finally find a true home. But she is shocked to learn that her uncle secretly breeds horses--animals that have been forbidden in her kingdom for centuries. More alarming is Anthea's strange ability to sense the horses' thoughts and feelings, an ancient gift called The Way. Confused and terrified, Anthea is desperate to leave, but when her family and kingdom are put at risk, can she embrace The Way and the exciting future it might bring her?

J GEO George, Jessica Day **Tuesdays at the Castle**

Eleven-year-old Princess Celie lives with her parents, the king and queen, and her brothers and sister at Castle Glower, which adds rooms or stairways or secret passageways most every Tuesday, and when the king and queen are ambushed while travelling, it is up to Celie--the castle's favorite--with her secret knowledge of its never-ending twists and turns, to protect their home and save their kingdom.

Also in this series: *Wednesdays in the Tower; Thursdays With the Crown; Fridays With the Wizards; Saturdays at Sea.*

Fantasy

J GID	Gidwitz, Adam	Creature of the Pines
<p>Elliot Eisner isn't exactly thrilled with the first day at his new school. His class is going on a field trip to a creepy forest called the Pine Barrens. The trip is being led by Professor Fauna, the weirdest teacher Elliot has ever met. And the only kid who will talk to Elliot, Uchenna Devereaux, isn't afraid of danger. She likes danger. Elliot and Uchenna are about to become part of a secret group of adventurers, The Unicorn Rescue Society, whose goal is to protect and defend the world's mythical creatures. Together with Professor Fauna, Elliot and Uchenna must help rescue a Jersey Devil from a duo of conniving, greedy billionaires, the Schmoke Brothers.</p>		
J GOO	Goodman, Carol	The Metropolitans
<p>It is 1941 and four young people--Madge, Joe, Kiku, and Walt--happen to meet at the Metropolitan Museum of Art. Soon they are caught up in a search for a book of legends about King Arthur. The book is hidden in the museum, and Nazi spies are using it to send coded messages to each other. If the four can find it, they'll be able to prevent disaster.</p>		
J GOR	Gorman, Zac	Thisby Thestoop and the Black Mountain
<p>In the absurd land of Nth, Thisby Thestoop can be found within the forlorn walls of Castle Grimstone, down the precarious steps of the Black Mountain dungeon, up to her nose in griffon toenails, gnoll spittle, and troll meat. When the prince and princess arrive for a Royal Inspection, the much too good-looking Princess Iphigenia winds up lost in the tunnels of the dungeon – without her guards, her staff, or her younger twin brother – and it's up to Thisby to guide the princess safely past the hoards of minotaurs, wyverns, ghouls, and who-knows-what-else that would love nothing more than to nosh the royal highness for dinner.</p>		
J GRA	Gray, Luli	Falcon's Egg
<p>Ever since her parents divorced, Falcon has been in charge. One day in Central Park she finds a mysterious glowing egg that no one can identify. While Falcon takes care of the egg, she is able to put aside some of the anger at her family, and eventually to share the secret with them.</p>		
J GRE	Grey, C.R.	Legacy of the Claw (Animas)
<p>In a world where every person forms a bond with an animal species upon coming of age, one boy has not found his Animas, but learns of a heroic destiny.</p>		
J GUR	Gurney, James	Dinotopia: The World Beneath
<p>Four years after being shipwrecked on the lost island of Dinotopia, sixteen-year-old Will Denison, now a fully trained Skybax Corps pilot, explores the skies over the island while his scientist father leads an expedition into the forgotten caverns of the legendary World Beneath.</p>		

Fantasy

J GUS

Gustafson, Scott

Eddie: The Lost Youth of Edgar Allan Poe

When young Eddie is falsely accused of destroying the Judge's chicken coop, his adopted parents give him two days to find the true culprit. Guided by logic, but entranced by the poetry of the paranormal, Eddie seeks to solve the mystery, along the way meeting Captain Mephisto, a darkly unusual magician. With help from his Raven and the prodding of a mischievous imp, McCobber, it is no wonder that Eddie grows up to become a master of the macabre.

J GUT

Guterson, Ben

Winterhouse

Orphan Elizabeth Somers's malevolent aunt and uncle ship her off to the ominous Winterhouse Hotel, owned by the peculiar Norbridge Falls. Upon arrival, Elizabeth quickly discovers that Winterhouse has many charms—most notably its massive library. It's not long before she locates a magical book of puzzles that will unlock a mystery involving Norbridge and his sinister family. But the deeper she delves into the hotel's secrets, the more Elizabeth starts to realize that she is somehow connected to Winterhouse. As fate would have it, Elizabeth is the only person who can break the hotel's curse and solve the mystery. But will it be at the cost of losing the people she has come to care for, and even Winterhouse itself?

J GUT

Gutman, Dan

Nightmare at the Book Fair

When fifth-grader Trip Kindleman, who does not like to read very much, is hit on the head by a heavy box and becomes a character in a series of different books—from a sports story to a science fiction novel to an adventure tale—his view of reading is changed forever.

J HAG

Hagen, George

Gabriel Finley and the Raven's Riddle

How can 11-year-old Gabriel find his missing father, who seems to have vanished without a trace? With the help of Paladin—a young raven with whom he has a magical bond that enables them to become one creature—he flies to the foreboding land of Aviopolis, where he must face a series of difficult challenges and unanswerable riddles that could lead to his father . . . or to his death.

J HAG

Hague, Michael

The Book of Dragons

A collection of short stories featuring dragons, by such authors as Italo Calvino, Kenneth Grahame, and Elizabeth Coatsworth.

J HAL

Hale, Shannon

The Storybook of Legends

At Ever After High, an enchanting boarding school, the children of fairytale legends prepare themselves to fulfill their destinies as the next generation of Snow Whites, Prince Charmings and Evil Queens...whether they want to or not.

Also in this series: *The Unfairest of Them All; A Wonderlandiful World; The Legend of Shadow High.*

Fantasy

J HAN	Hanley, Victoria	Violet Wings
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After learning that she is an extremely powerful fairy, twelve-year-old Zaria Tourmaline uses her magic to try to learn about her parents' and brother's disappearance three years before, and to explore the human world--activities which put her and all of Feyland at risk.

Sequel: Indigo Magic.

J HAP	Haptie, Charlotte	Otto and the Flying Twins
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Young Otto comes to the rescue when he discovers that his family and city are the last remnants of an ancient magical world now under threat from the Normal Police.

Also in this series: Otto and the Bird Charmers; Otto in the Time of the Warrior.

J HAR	Hardinge, Frances	The Lost Conspiracy
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When a lie is exposed and their tribe turns against them, Hathin must find a way to save her sister Arilou--once considered the tribe's oracle--and herself.

J HAR	Harrold, A.F.	The Song from Somewhere Else
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Saved from bullies by the class misfit, Nick, Frank is drawn to Nick's house by strange music, discovers he has incredible secrets that bring danger, and decides to help him as he helped her.

J HAS	Haskell, Merrie	The Castle Behind Thorns
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When blacksmith apprentice Sand wakes up in a ruined castle, he has no idea how he got there, but the thorny brambles that surround the walls prevent him from leaving. As he begins to fix up the castle in order to survive, everything he touches somehow works better than it should. Then, as he continues to explore, Sand discovers the castle's secrets, including its long-lost heir, Perrotte. Together, they must fully repair the broken castle if they ever want to leave.

J HAS	Haskell, Merrie	Handbook for Dragon Slayers
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Yearning for life in a cloistered scriptorium, thirteen-year-old Princess Matilda, whose lame foot brings fear of the evil eye, escapes her scheming cousin Ivo and joins her servant Judith and an old friend, Parz, in hunting dragons and writing about them.

J HEN	Henham, R.D.	Black Dragon Codex
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When his mother is captured by an evil dragon lord, Septimus the black dragon and his human prisoner Satia, who was going to be his lunch, join forces to try and liberate his parent.

Also in this series: Red Dragon Codex; Bronze Dragon Codex; Brass Dragon Codex; Green Dragon Codex; Silver Dragon Codex; Gold Dragon Codex.

J HOL	Holt, K.A.	Gnome-a-Geddon
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Buck discovers that the world in his favorite novels is real, and he must intervene in a war between gnomes and trolls.

Fantasy

J HOO

Hoover, P.J.

Tut: The Story of My Immortal Life

Granted the gift of immortality by the gods, King Tut, living as an eighth-grader in Washington, D.C., has been stuck in middle school for ages and to make things worse, evil General Horemheb, in league with the Cult of Set, is seeking revenge for his 3,000-year imprisonment at Tut's hands.

Sequel: *Tut: My Epic Battle to Save the World.*

J HUC

Huckerby, Mark

Defender of the Realm

Reluctant heir to the throne Prince Alfie is challenged to assume a secret identity as the nation's defender and teams up with ordinary girl Hayley to end a centuries-long battle involving monsters, villains, and dragons.

J IBB

Ibbotson, Eva

The Abominables

A century after a yeti captures Lady Agatha Farlingham and takes her to a hidden valley to raise his motherless children, tourism threatens their peaceful existence and young Con and Ellen take these educated and civilized yetis across Europe to Lady Agatha's home in England.

J IBB

Ibbotson, Eva

Which Witch?

Deciding that he must sire a child to carry on his tradition of Loathing Light and Blighting the Beautiful, the Great Wizard Arriman announces a competition among the witches of Todcaster, one of whom will marry him.

J ISE

Iserles, Inbali

The Taken

Isla and her brother are two young foxes living just outside a human city, but one night Isla returns to her den to find it destroyed, and surrounded by strange, vicious foxes, so she takes refuge in the city while she masters foxcraft--the ancient magical arts of her kind.

Also in this series: *The Elders; The Mage.*

J JAC

Jacques, Brian

Redwall

When the peaceful life in and around ancient Redwall Abbey is shattered by the arrival of the evil rat Cluny and his villainous hordes, Matthias, a young mouse, determines to find the legendary sword of Martin the Warrior which, he is convinced, will help Redwall's inhabitants destroy the enemy.

Also in this series: *Mossflower; Mattimeo; Mariel of Redwall; Salamandastron; Martin the Warrior; The Bellmaker; The Outcast of Redwall; The Pearls of Lutra; The Long Patrol; Marlfox; The Legend of Luke; Lord Brocktree; Taggerung; Triss; Loamhedge; Rakkety Tam; High Rhulain; Eulalial; Doomwyte; The Sable Queen; The Rogue Crew: A Tale of Redwall.*

Fantasy

J JOH

Johnson, Jaleigh

Mark of the Dragonfly

Piper lives in a world where the veil into others is thin. Meteor storms rain down objects from other lands, which Piper and her neighbors gather and sell to the rich citizens of the Dragonfly territories. Scavenging these strange odds and ends is the only way to make money in the outer provinces.

Piper is good at gathering debris from the storms, but it's dangerous work. And one day, proof of just how dangerous is lying amongst the rubble of her carriage, unconscious.

The girl is beautiful and well dressed, and the dragonfly marking on her wrist confirms that she is the most valuable thing Piper's ever stumbled upon. But people don't leave valuables in the wastelands, so Piper decides to take her home.

It's who comes for the mysterious girl that begins a journey that will change both of their lives forever.

J JOH

Johnson, Jaleigh

The Secret of Solace

Lina is training to become an archivist in Solace, but war threatens to upend her life. When a mysterious boy appears, Lina must decide whether or not to trust him and reveal a secret.

J JON

Jonell, Lynne

The Sign of the Cat

Duncan is very smart. He also has a most unusual gift. So why does his mother encourage him to be perfectly average and insist he only get mediocre grades? His special talent is the ability to talk to cats – but Duncan longs more than anything for academic success. When Duncan rebels and gets a perfect test score, people start taking notice of him. And it turns out that some of those people may not have the best intentions . . . not by a long shot.

J JON

Jonell, Lynne

The Secret of Zoom

Ten-year-old Christina lives a sheltered life until she discovers a secret tunnel, an evil plot to enslave orphans, and a mysterious source of energy known as zoom.

J JOY

Joyce, William

Sandman and the War of Dreams

When the Man in the Moon brought together the Guardians, he warned them that they would face some terrible evils as they strove to protect the children of earth. But nothing could have prepared them for this: Pitch has disappeared and taken Katherine with him. And now the Guardians are not only down one member, but a young girl is missing.

Also in the Guardians of Childhood Series: *Nicholas St. North and the Battle of the Nightmare King*; *E. Aster Bunnymund and the Warrior Eggs At the Earth's Core!*; *Toothiana, Queen of the Tooth Fairy Armies.*

Fantasy

J JUS

Juster, Norton

The Phantom Tollbooth

For Milo, everything's a bore. When a tollbooth mysteriously appears in his room, he drives through only because he's got nothing better to do. But on the other side, things seem different. Milo visits the island of Conclusions (you get there by jumping), learns about time from a tick watchdog named Tock, and even embarks on a quest to rescue Rhyme and Reason! Somewhere along the way, Milo realizes something astonishing. Life is far from dull. In fact, it's exciting beyond his wildest dreams!

J KAU

Kaufman, Amie

Elementals: Ice Wolves

Everyone in Vallen knows that ice wolves and scorch dragons are sworn enemies who live deeply separate lives.

So when twelve-year-old orphan Anders takes one elemental form and his twin sister, Rayna, takes another, he wonders whether they are even related. Still, whether or not they're family, Rayna is Anders's only true friend. She's nothing like the brutal, cruel dragons who claimed her as one of their own and stole her away.

In order to rescue her, Anders must enlist at the foreboding Ulfar Academy, a school for young wolves that values loyalty to the pack above all else. But for Anders, loyalty is more complicated than obedience, and friendship is the most powerful shapeshifting force of all.

J KER

Kerr, Philip

The Akhenaten Adventure

When twelve-year-old twins Philippa and John discover that they are descended from a long line of djinn, their mother sends them away to their Uncle Nimrod, who takes them to Cairo where he starts to teach them about their extraordinary powers.

Also in this series: *The Blue Djinn of Babylon, The Cobra King of Kathmandu, The Day of the Djinn Warriors, The Eye of the Forest, The Grave Robbers of Genghis Khan.*

J KHA

Khan, Joshua

Shadow Magic

Thorn, a boy sold into slavery who must serve the royalty of Castle Gloom for a year and a day to earn his freedom, and Lilith Shadow, the 13-year-old ruler of Gehenna, who is forbidden to practice the magic that is her heritage, join forces to solve the murders taking place in Gehenna.

J KIN

King, Wesley

A World Below

Mr. Baker's eighth grade class thought they were in for a normal field trip to Carlsbad Caverns in New Mexico. But when an earthquake hits, their field trip takes a terrifying turn. The students are plunged into an underground lake...and their teacher goes missing.

They have no choice but to try and make their way back above ground, even though no one can agree on the best course of action. The darkness brings out everyone's true self. Supplies dwindle and tensions mount.

Fantasy

J KIN Kinsella, Sophie **Fairy Mom and Me**

Ella Brook can't wait to grow up, because one day she will become a fairy and have her own sparkly wings and a teacher on Fairy Tube, just like her mom! Until then, Ella has to learn by watching her mom in action.

But sometimes spells go wrong, and Ella's mom can never seem to remember the right magic codes on her Computawand. A lot of the time, it's up to Ella to come to the rescue. Does she have what it takes to be a fairy one day? Or will there be more glitches than glitter?

J KLI Klimo, Kate **The Dragon in the Sock Drawer**

Cousins Jesse and Daisy always knew they would have a magical adventure, but they are not prepared when the "thunder egg" Jesse has found turns out to be a dragon egg that is about to hatch.

J KLO Kloepfer, John **Monsters Unleashed**

When twelve-year-old outcast Freddie Liddle and his best (and only) friend, Manny Vasquez, accidentally bring their 3D monster creations to life, the boys must stop them before they take over the entire town.

J KOL Koller, Jackie French **The Dragonling**

Finding a baby dragon accidentally left alive after his older brother's dragon quest, Darek risks death and the anger of his people in trying to return it to the Valley of the Dragons.

J KUN Kunce, Jeanna **Darien and the Lost Paints of Tellinoria**

Using her neighbor's box of magical paints, ten-year-old Darien travels to another world where she meets a dragon and a wicked king.

J LAF LaFevers, R.L. **Theodosia and the Serpents of Chaos**

Twelve-year-old Theo uses arcane knowledge and her own special talent when she encounters two secret societies, one sworn to protect the world from ancient Egyptian magic and one planning to harness it to bring chaos to the world, both of which want a valuable artifact stolen from the London museum for which her parents work.

Also in this series: *Theodosia and the Staff of Osiris; Theodosia and the Eyes of Horus; Theodosia and the Last Pharaoh.*

J LAN Laney, Matt **The Spinner Prince (The Pride Wars)**

Prince Leo is next in line for the throne of Singara, a land ruled by super-evolved felines. Like every thirteen-year-old, Leo must prove his worth by hunting a deadly beast called a slaycon. But killing a slaycon is the least of Leo's problems. The enemy beyond the Great Wall is rising up. Inside the wall, Singara is being torn apart by Leo's rebellious cousin. Worst of all, Leo is a Spinner, cursed with a dangerous and forbidden power he can't control.

The future of Singara is in Leo's hands. Can he conceal his curse, claim the throne, and protect his realm? Or will he embrace his power and discover a far greater destiny...for himself and for his world?

Fantasy

J LAN

Langer, Dana

Siren Sisters

Lolly Salt has three beautiful sisters. When they're not in school or running their small town's diner, they're secretly luring ships to their doom from the cliffs of Starbridge Cove, Maine. With alluring voices that twelve-year-old Lolly has yet to grow into, the Salt sisters do the work mandated by the Sea Witch, a glamorously frightening figure determined to keep the girls under her control. With their mother dead after a mysterious car accident, and their father drowning in grief, the sisters carry on with their lives and duties until a local sea captain gets suspicious about the shipwrecks.

J LAR

Larson, M.A.

Pennyroyal Academy

A girl from the forest enlists at Pennyroyal Academy, where princesses and knights are trained to battle the two great menaces of the day: witches and dragons. There, given the name Evie, she must endure a harsh training regimen under the steel glare of her Fairy drill sergeant, while also navigating an entirely new world of friends and enemies.

Sequel: *Warrior Princess of Pennyroyal Academy.*

J LAR

Larwood, Kieran

Podkin One-Ear

A thick white blanket covers the wide slopes of the band of hills known as the Razorback Downs. Podkin One-Ear is a legend: a fearsome warrior rabbit whose reputation for cunning and triumph in battle has travelled the ages. When a travelling bard arrives at Thornwood Warren on Midwinter night, he is warmly welcomed. In return for food and lodging, he settles down to tell the tale of Podkin One-Ear - and soon the rabbits are enthralled to hear the story of how one lost little rabbit overcame the cruelest enemy imaginable, and became the greatest warrior their land has ever known.

J LAS

Lasky, Kathryn

Lone Wolf

Abandoned by his pack, a baby wolf with a mysterious mark on his deformed paw survives and embarks on a journey that will change the world of the wolves of the Beyond.

Also in this series: *Shadow Wolf; Watch Wolf; Frost Wolf; Spirit Wolf; Star Wolf.*

J LAS

Lasky, Kathryn

Quest of the Cubs (Bears of the Ice)

For generations, the noble polar bears have ruled the Northern Kingdoms. But now, their society is on the brink of collapse. A group of power-hungry bears has seized control, and darkness is creeping across the snow. Cubs First and Second don't know any of this. Although they're twins, they couldn't be more different. First loves imagining stories, while his daring sister, Second, wants to live them.

Fantasy

J LAU

Lauren, Ruth

Prisoner of Ice and Snow

When thirteen-year-old Valor is sent to jail, she couldn't be happier. Demidova's prison for criminal children is exactly where she wants to be. Valor's twin sister, Sasha, is serving a life sentence for stealing from the royal family, and Valor is going to help her escape...from the inside.

Never mind that no one has escaped the prison in centuries. Valor has a master plan and resources most people could only dream about. But she didn't count on having to outsmart both the guards and her fellow prisoners. If Valor's plan is to succeed, she'll need to make some unlikely allies. And if the plan fails, she and Sasha could end up with fates worse than prison.

Sequel: *Seeker of the Crown.*

J LAW

Law, Ingrid

Savvy

Recounts the adventures of Mibs Beaumont, whose thirteenth birthday has revealed her "savvy"--a magical power unique to each member of her family--just as her father is injured in a terrible accident.

Also by this author: *Scumble; Switch.*

J LEG

Legrand, Claire

Foxheart

Orphan. Thief. *Witch*. Twelve-year-old Quicksilver lives as a thief in the sleepy town of Willow-on-the-River. Her only companions are her faithful dog and partner in crime, Fox—and Sly Boots, the shy boy who lets her live in his attic when it's too cold to sleep on the rooftops. It's a lonesome life, but Quicksilver is used to being alone. When you are alone, no one can hurt you. No one can abandon you. Then one day Quicksilver discovers that she can perform magic. *Real* magic. The kind that isn't supposed to exist anymore. Magic is forbidden, but Quicksilver nevertheless wants to learn more. With real magic, she could become the greatest thief who ever lived. She could maybe even find her parents. What she does find, however, is much more complicated and surprising...

J LEV

Levine, Gail Carson

Ella Enchanted

At birth, Ella of Frell was given the gift of obedience by a fairy. Ella soon realizes that this gift is little better than a curse, for how can she truly be herself if at any time anyone can order her to hop on one foot, or cut off her hand, or betray her kingdom--and she'll have to obey?

J LEV

Levine, Gail Carson

The Lost Kingdom of Bamarre

When visited by a fairy, fifteen-year-old Peregrine learns she is not Latki-born, so she begins to free her people from tyranny, even if it means fighting monsters--both magical and human.

Fantasy

J LEV	Levine, Gail Carson	Princess Sonora and the Long Sleep
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In this retelling of the fairy tale Sleeping Beauty, Princess Sonora, who is ten times smarter than anyone else, vows to choose for herself the best time to be pricked by the spindle.

J LEV	Levine, Gail Carson	The Two Princesses of Bamarre
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With her adventurous sister, Meryl, suffering from the Grey Death, meek and timid Princess Addie sets out to find a cure.

J LEW	Lewis, C.S.	The Chronicles of Narnia
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Digory and Polly are tricked into a strange other world, which becomes, even as they watch, the great Narnia. Return again and again with four other children - Peter, Susan, Edmund, and Lucy - who are to play such a vital role in Narnia's history.

In this series: *The Magician's Nephew; The Lion the Witch and the Wardrobe; The Horse and His Boy; Prince Caspian; The Voyage of the Dawn Treader; The Silver Chair; The Last Battle.*

J LIN	Lin, Grace	When the Sea Turned to Silver
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Pinmei, a storyteller's granddaughter, must find the Luminous Stone that Lights the Night to rescue her grandmother, who has been kidnapped by the Tiger Emperor.

J LIT	Littlewood, Kathryn	Bliss
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Rosemary Bliss's family has a secret. It's the Bliss Cookery Booke — an ancient, leather-bound volume of enchanted recipes like Stone Sleep Snickerdoodles and Singing Gingersnaps. Rose and her siblings are supposed to keep the Cookery Booke under lock and whisk-shaped key while their parents are out of town, but then a mysterious stranger shows up. "Aunt" Lily rides a motorcycle, wears purple sequins, and whips up exotic (but delicious) dishes for dinner. Soon boring, nonmagical recipes feel like life before Aunt Lily — a lot less fun.

So Rose and her siblings experiment with just a couple of recipes from the forbidden Cookery Booke.

A few Love Muffins and a few dozen Cookies of Truth couldn't cause too much trouble...could they?

Also in this series: *A Dash of Magic; Bite-Sized Magic.*

Fantasy

J LIT

Littman, Sarah Darer

Fairest of Them All

Aria Thibault absolutely loves anything and everything to do with the design world. But sewing and needles are a particularly touchy subject for Aria’s family – especially her mother, Sleeping Beauty. You know, the woman who pricked her finger on a spinning wheel needle and fell asleep for a really long time. Because of that little incident, Aria’s parents are uber-protective, and not too happy that their daughter’s passion involves lots and lots of sharp objects.

When the opportunity comes up for Aria to compete in a once-in-a-lifetime junior design competition, Aria decides enough is enough. With a few little white lies and a clever distraction, Aria finds herself auditioning to be a part of the competition – and she is in her element. But during a frantic challenge, Aria’s needle goes missing. And after borrowing one from a fellow competitor, Aria finds herself under a very inconvenient – and mysterious – spell. Can Aria figure out who would want to sabotage her – and find a way to win?

J LLO

Lloyd, Natalie

A Snicker of Magic

The Pickles are new to Midnight Gulch, Tennessee, a town which legend says was once magic – but Felicity is convinced the magic is still there, and with the help of her new friend Jonah the Beedle she hopes to bring the magic back.

J LOW

Lowe, Natasha

The Power of Poppy Pendle

Ten-year-old Poppy will do anything to realize her dream of becoming a baker, although her parents insist she attend Ruthersfield, the exclusive girls’ school for witchcraft, where she excels despite her dislike of magic.

J MAG

Magaziner, Lauren

The Only Thing Worse Than Witches

Rupert Campbell is fascinated by the witches who live nearby. He dreams of broomstick tours and souvenir potions, but Rupert’s mother forbids him from even looking at that part of town. The closest he can get to a witchy experience is sitting in class with his awful teacher Mrs. Frabbleknacker, who smells like bellybutton lint and forbids Rupert’s classmates from talking to each other before, during, and after class. So when he sees an ad to become a witch’s apprentice, Rupert simply can’t resist applying.

But Witchling Two isn’t exactly what Rupert expected. With a hankering for lollipops and the magical aptitude of a toad, she needs all the help she can get to pass her exams and become a full-fledged witch. She’s determined to help Rupert stand up to dreadful Mrs. Frabbleknacker too, but the witchling’s magic will be as useful as a clump of seaweed unless Rupert can figure out a way to help her improve her spellcasting – and fast!

J MAR

Martin, Ann M.

The Doll People

A family of porcelain dolls that has lived in the same house for one hundred years is taken aback when a new family of plastic dolls arrives and doesn't follow The Doll Code of Honor.

Fantasy

J MAR Martin, Laura **Float**

Emerson can float...he just can't do it very well. His uncontrollable floating is his RISK factor, which means that he deals with Reoccurring Incidents of the Strange Kind. The last place Emerson wants to be is at a government-mandated summer camp for RISK kids like him, so he's shocked when he actually starts having fun at camp – and he even makes some new friends. But it's not all canoeing and capture the flag at Camp Outlier. The summer of fun takes a serious turn when Emerson and his friends discover that one of their own is hiding a deadly secret that puts all of their lives in danger.

J MAS Mass, Wendy **Bob**

It's been five years since Livy and her family have visited Livy's grandmother in Australia. Now that she's back, Livy has the feeling she's forgotten something really, really important about Gran's house. It turns out she's right. Bob, a short, greenish creature dressed in a chicken suit, didn't forget Livy, or her promise. He's been waiting five years for her to come back, hiding in a closet like she told him to. He can't remember who—or what—he is, where he came from, or if he even has a family. But five years ago Livy promised she would help him find his way back home. Now it's time to keep that promise.

J MCC McCutchen, H.L. **Lightland**

Twelve-year-old Lottie and her best friend Lewis, who speaks only to her, find themselves in a world called LightLand, where they confront the dreaded NightKing, a dangerous being who experiments with the energies of memory.

J MCG McGraw, Eloise **The Moorchild**

Feeling that she is neither fully human nor "Folk," a changeling learns her true identity and attempts to find the human child whose place she had been given.

J MCM McMann, Lisa **Going Wild**

Charlie Wilde knew her life would change forever when her family moved from the city of Chicago to the suburbs of Arizona, and that was before she found the bracelet. After putting it on, she notices odd things start to happen. Suddenly Charlie seems to have the speed of a cheetah and the strength of an elephant, and that's just the beginning. She would be thrilled about her transformation if she had any idea how to use the device or control her amazing powers. So Charlie is forced to put her trust in new friends to help her uncover the surprising truth behind the mysterious bracelet.

Sequel: *Predator vs. Prey.*

Fantasy

J MCM

McMann, Lisa

The Unwanteds

When Alex turns 13, he knows that he will be deemed "Unwanted" by his parents and doomed to execution shortly thereafter. His twin Aaron, however, is a perfect "Wanted." As Alex travels through the gate of the death farm, instead of dying he is welcomed into the hidden community of unwanteds sheltered by magic.

Also in this series: *Island of Silence; Island of Fire; Island of Legends; Island of Shipwrecks; Island of Graves; Island of Dragons.*

J MCM

McMann, Lisa

Dragon Captives (The Unwanteds Quests)

Identical twins Fifer and Thisbe Stowe have amazing yet uncontrollable magical abilities. They're naturally more gifted than even their brother, Alex, the head mage of Artime, could hope to be. But when they accidentally use their magic in the jungle of Artime to strike down a beloved creature, Alex is furious and threatens to lock them away until they can learn to control their power.

Sequel: *Dragon Bones.*

J MCM

McMullan, Kate

Phone Home, Persephone!

With her snazzy cell phone in tow, young Persephone, goddess of spring time, spends the entire book chasing down the most unlikely of men... Hades, Lord of the Underworld.

Also in this series: *Have a Hot Time, Hades!; Say Cheese, Medusa!; Nice Shot, Cupid!; Stop That Bull, Theseus!; Keep a Lid on It, Pandora!; Get to Work, Hercules!; Go for the Gold, Atalanta!*

J MER

Meriano, Anna

A Dash of Trouble (Love Sugar Magic)

Leonora Logroño's family owns the most beloved bakery in Rose Hill, Texas, spending their days conjuring delicious cookies and cakes for any occasion. And no occasion is more important than the annual Dia de los Muertos festival.

Leo hopes that this might be the year that she gets to help prepare for the big celebration – but, once again, she is told she's too young. Sneaking out of school and down to the bakery, she discovers that her mother, aunt, and four older sisters have in fact been keeping a big secret: they're brujas – witches of Mexican ancestry – who pour a little bit of sweet magic into everything that they bake.

Leo knows that she has magical ability as well and is more determined than ever to join the family business – even if she can't let her mama and hermanas know about it yet.

And when her best friend, Caroline, has a problem that needs solving, Leo has the perfect opportunity to try out her craft. It's just one little spell, after all...what could possibly go wrong?

Fantasy

J MES

Messenger, Shannon

Keeper of the Lost Cities

At age twelve, Sophie learns that the remarkable abilities that have always caused her to stand out identify her as an elf, and after being brought to Eternalia to hone her skills, discovers that she has secrets buried in her memory for which some would kill.

Also in this series: *Exile; Everblaze.*

J MES

Messner, Kate

The Seventh Wish

Unsure of how to get her family's attention, Charlie comes across the surprise of her life one day while ice-fishing...in the form of a floppy, scaly fish offering to grant her a wish in exchange for its freedom.

J MLY

Mlynowski, Sarah

Fairest of All

After moving to a new house, ten-year-old Abby and her younger brother Jonah discover an antique mirror that transports them into the Snow White fairy tale.

Also in the Whatever After series: *If the Shoe Fits; Sink or Swim; Dream On; Bad Hair Day.*

J MLY

Mlynowski, Sarah

Upside-Down Magic

It's never easy when your magic goes wonky.

For Nory, this means that instead of being able to turn into a dragon or a kitten, she turns into both of them at the same time -- a dritten.

For Elliott, the simple act of conjuring fire from his fingertips turns into a fully frozen failure.

For Andres, wonky magic means he's always floating in the air, bouncing off the walls, or sitting on the ceiling.

For Bax, a bad moment of magic will turn him into a . . . actually, he'd rather not talk about that.

Nory, Elliott, Andres, and Bax are just four of the students in Dunwiddle Magic School's Upside-Down Magic class. In their classroom, lessons are unconventional, students are unpredictable, and magic has a tendency to turn wonky at the worst possible moments. Because it's always amazing, the trouble a little wonky magic can cause...

Also in this series: *Showing Off; Sticks and Stones.*

Fantasy

J MOR

Moriarty, Chris

The Inquisitor's Apprentice

Being an Inquisitor is no job for a nice Jewish boy. But when the police learn that Sacha Kessler can see witches, he's apprenticed to the department's star Inquisitor, Maximillian Wolf. Their mission is to stop magical crime. And New York at the beginning of the twentieth century is full of crime, with magical gangs ruling the streets from Hell's Kitchen to Chinatown. Soon Sacha has teamed up with fellow apprentice Lily Astral, daughter of one of the city's richest Wall Street Wizards – and a spoiled snob, if you ask Sacha. Their first case is to find out who's trying to kill Thomas Edison.

Sequel: *The Watcher in the Shadows.*

J MUL

Mull, Brandon

Sky Raiders

Whisked through a portal to The Outskirts, an in-between world, sixth-grader Cole must rescue his friends and find his way back home--before his existence is forgotten.

Also in this series: *The Rogue Knight; Crystal Keepers; Death Weavers; Time Jumpers.*

J MUL

Muller, Rachel Dunstan

The Solstice Cup

On a visit to Ireland, twin sisters are lured into the "Otherworld" where a dangerous enchantment threatens to separate them.

J MUR

Murdock, Catherine
Gilbert

The Book of Boy

Boy has always been relegated to the outskirts of his small village. With a large hump on his back, a mysterious past, and a tendency to talk to animals, he is often mocked by others in his town – until the arrival of a shadowy pilgrim named Secundus. Impressed with Boy's climbing and jumping abilities, Secundus engages Boy as his servant, pulling him into an action-packed and suspenseful expedition across Europe to gather the seven precious relics of Saint Peter.

Boy quickly realizes this journey is not an innocent one. They are stealing the relics and accumulating dangerous enemies in the process. But Boy is determined to see this pilgrimage through until the end – for what if St. Peter can make Boy's hump go away?

J MYR

Myracle, Lauren

Wishing Day

Three sisters in the town of Willow Hill participate in a fabled tradition of making three wishes and find out what they really want only after their wishes come true.

Sequel: *Backward Season.*

J NAP

Napoli, Donna Jo

The Prince of the Pond

Having been turned into a frog by a hag, a frog-prince makes the best of his new life as he mates, raises a family, and instills a new kind of thinking into his frog family.

Fantasy

J NAT	Nation, Kaleb	Bran Hambric: The Farfield Curse
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Very strange occurrences have long surrounded fourteen-year-old Bran, who learns of his link to a curse created by his murdered mother and strives to make things right, hindered by the ban on magic in the city of Dunce and pursued by his mother's former masters.

Sequel: *The Specter Key.*

J NES	Nesbit, Edith	The Enchanted Castle
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An invisible princess, a magic ring, and more adventures than you could dream of. This is what Gerald, Kathleen and Jimmy find when they stumble upon a mysterious castle. At first it all appears to be a lark. But the children soon discover they need all their bravery and ingenuity to contend with the castle's supernatural forces.

J NIX	Nix, Garth	Have Sword, Will Travel
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Odo is the seventh son of the village miller and he just wants to get away from work for a while. Eleanor's mother was a soldier, and she yearns for adventure, but it is Odo who finds the magic talking sword named Biter, and thereby instantly becomes a knight--and together they set out on a quest (somewhat reluctantly on Odo's part) to save their kingdom from threats both human and dragon.

J NOR	Norton, Mary	Are All the Giants Dead?
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Finding himself in a land peopled with fairy tale characters, James attempts to help Princess Dulcibel who is destined to marry a toad after her ball falls in the well.

J NOR	Norton, Mary	The Borrowers
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Miniature people who live in an old country house by borrowing things from the humans are forced to emigrate from their home under the clock.

J ODY	Odyssey, Shawn	The Wizard of Dark Street
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In 1877, in an enchantment shop on the last of the Faerie roads linking New York City to the Land of the Fey, just after twelve-year-old Oona opts to relinquish her apprenticeship to her uncle, the Wizard, and become a detective, her uncle is stabbed, testing her skills.

Also in this series: *Magician's Tower.*

J OGB	Ogburn, Jacqueline	The Unicorn in the Barn
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For years, people have claimed to see a mysterious white deer in the woods around Chinaberry Creek. It always gets away.

One evening, Eric Harper thinks he spots it. But a deer doesn't have a coat that shimmers like a pearl. And a deer certainly isn't born with an ivory horn curling from its forehead.

When Eric discovers the unicorn is hurt and being taken care of by the vet next door and her daughter, Allegra, his life is transformed.

Fantasy

J OGI

Ogilvy, Ian

Measle and the Wrathmonk

Twelve-year-old orphan Measle Stubbs is shrunk down to half an inch tall and placed in a train set by his evil guardian, the Wrathmonk.

J OHE

O'Hearn, Kate

Pegasus: The Flame of Olympus

When Pegasus crashes onto the roof of Emily's Manhattan apartment, her life changes forever. Emily is thrust into the center of a fierce battle between the Roman Gods and a terrifying race of multi-armed stone warriors called the Nirads. She must join forces with a thief named Paelen, the Goddess Diana, and a boy named Joel to return Pegasus to Olympus and rescue the Gods from certain death.

Also in this series: *The Fight for Olympus; The New Olympians; The Origins of Olympus.*

J OHE

O'Hearn, Kate

Valkyrie

Freya is a Valkyrie, a reaper of souls. But she hates what she must do. She doesn't like humans and the pain they inflict on each other, and she never wants to visit another battlefield. But when a soldier begs her to help his family back in the human realm, she agrees and discovers a world of friends. Now she'll have to find a way to keep her promise to the soldier and prevent the wrath of Odin from destroying the world.

Also in this series: *The Runaway; War of the Realms.*

J OTT

Ott, Alexandra

Rules for Thieves

Twelve-year-old Alli Rosco is smart, resourceful, and totally incapable of keeping her mouth shut. Some of these traits have served her well during her nine years in Azeland's orphanage, and others have proved more troublesome...but now that she's escaped to try her luck on the streets, she has bigger problems than extra chores to contend with. Surviving would be hard enough, but after a run-in with one of the city's Protectors, she's marked by a curse that's slowly working its way to her heart. There is a cure, but the cost is astronomical – and seems well out of her reach. Enter Beck, a boy with a gift for theft and a touch of magic, who seems almost too good to be true. He tells Alli that the legendary Thieves Guild, long thought to be a myth, is real. Even better, Beck is a member and thinks she could be, too. All she has to do is pass the trial that the King of Thieves will assign to her. Join the Guild, collect her yearly reward and buy a cure. Plus, Alli hopes the Guild will be the home – the family – that Alli has always wanted. But when their trial goes wrong, innocent lives are put in danger, and Alli has to decide how much she can sacrifice in order to survive.

Sequel: *Shadow Thieves.*

J PAR

Park, Linda Sue

Archer's Quest

Twelve-year-old Kevin Kim helps Chu-mong, a legendary king of ancient Korea, return to his own time.

Fantasy

J PAR

Park, Linda Sue

Forest of Wonders

Raffa Santana has always loved the mysterious Forest of Wonders. For a gifted young apothecary like him, every leaf could unleash a kind of magic. When an injured bat crashes into his life, Raffa invents a cure from a rare crimson vine that he finds deep in the forest. His remedy saves the animal but also transforms it into something much more than an ordinary bat, with far-reaching consequences. Raffa's experiments lead him away from home to the forbidding city of Gilden, where troubling discoveries make him question whether exciting botanical inventions - including his own - might actually threaten the very creatures of the forest he wants to protect.

J PEA

Pearce, Jackson

Pip Bartlett's Guide to Magical Creatures

Pip Bartlett is obsessed with magical creatures. She thinks they're interesting and carries around a guide about them all the time, but she can also talk to them. Of course no one believes her, so she tries to keep it quiet so people won't think she's crazy. After a wild ride on a unicorn that ended up with lots of damaged property, her parents thought she should spend some quality time with magical creatures at the vet office her aunt owns. There, she makes new friends, talks to lots of new magical creatures, and sets out to save pesty creatures who set themselves on fire when scared or overly excited.

Also in this series: *Pip Bartlett's Guide to Unicorn Training; Pip Bartlett's Guide to Sea Monsters.*

J POT

Potter, Ellen

Big Foot and Little Foot

At the Academy for Curious Squidges, Hugo learns all manner of Sneaking – after all, the most important part of being a Sasquatch is staying hidden from humans. But Hugo dreams of roaming free in the Big Wide World rather than staying cooped up in caves. When he has an unexpected run-in with a young human boy, Hugo seizes the opportunity for a grand adventure. Soon, the two team up to search high and low for mythical beasts, like Ogopogos and Snoot-Nosed Gints. Through discovering these new creatures, together, Big Foot and Little Foot explore the ins and outs of each other's very different worlds but learn that, deep down, maybe they're not so different after all.

J PRA

Pratchett, Terry

The Carpet People

When the myriad tribes in the miniscule world of Carpet are threatened by the destructive forces of Fray, two brothers embark on a perilous adventure in the aftermath of their village's flattening to combat power-hungry moults and save their people.

Fantasy

J PRE

Preus, Margi

West of the Moon

In the old tales, a girl who is pure of heart can overcome obstacles and reach her goals with courage and hard work. In Astri's life, this has not proven to be the case. When she was a little child, she lived with her parents and little sister Greta, but now her mother is dead, her father is in America, and she and Greta are living with her aunt and uncle. When her aunt sells Astri to a smelly old goatherd who expects her to cook and clean for him now, and to marry him when she is a little older, Astri dreams of escaping the old man, finding her sister, and making her way to America, but she has no idea of the hardships in store for her when she sets her plan in motion. To get to safety, she is willing to lie, cheat, and steal . . . so, not very much like those pure-hearted fairy-tale maidens at all. Greta is still sweet and innocent, the kind of girl that everyone immediately loves, but pragmatic Astri can't afford to be so naive. Astri knows that there will be a price she has to pay to get herself and her sister safely to America -- but when the time comes, will she be able to pay it?

J REY

Reyes, Laurisa White

The Rock of Ivanore

The annual Great Quest is about to be announced in Quendel, a task that will determine the future of Marcus and the other boys from the village who are coming of age. The wizard Zyll commands them to find the Rock of Ivanore, but he doesn't tell them what the Rock is exactly or where it can be found. Marcus must reach deep within himself to develop new powers of magic and find the strength to survive the wild lands and fierce enemies he encounters as he searches for the illusive Rock.

J RIL

Riley, James

Half Upon a Time

In the village of Giant's Hand Jack's grandfather has been pushing him to find a princess and get married, so when a young lady falls out of the sky wearing a shirt that says "Punk Princess, " and she tells Jack that her grandmother, who looks suspiciously like the long-missing Snow White, has been kidnapped, Jack decides to help her.

Also in this series: *Twice Upon a Time; Once Upon the End.*

J RIL

Riley, James

The Story Thieves

Except for reading the Kiel Gnomesfoot magic adventure series, Owen's life is boring until he sees his classmate Bethany climb out of a book in the school library and he learns that Bethany is half-fictional and has been searching every book she can find for her missing father, a fictional character.

Also in this series: *The Stolen Chapters; Secret Origins; Pick the Plot; Worlds Apart.*

J RIN

Rinehart, J.D.

Crown of Three

Toronia, a kingdom composed of three realms, is wracked with civil war. King Brutan rules with an iron fist. Cruelty and suffering abound. The kingdom's only hope comes in the form of Brutan's illegitimate triplets, prophesied to kill the king and rule together in peace. But the road to the throne is long and bloody. Separated at birth and scattered throughout the realms, the triplets face a desperate fight to secure their destiny. Will they survive long enough to rule?

Fantasy

J RIO

Riordan, Rick

The Hidden Oracle

After angering his father Zeus, the god Apollo is cast down from Olympus. He must learn to survive in the modern world until he can somehow find a way to regain Zeus's favor.

Also in this series: *The Dark Prophecy.*

J RIO

Riordan, Rick

The Lightning Thief (Percy Jackson and the Olympians)

Percy Jackson is special because his father is Poseidon, God of the Sea, and Percy sets out on an adventure across the United States to prevent a war between the gods.

Also in this series: *The Sea of Monsters; The Titan's Curse; The Battle of the Labyrinth; The Last Olympian.*

J RIO

Riordan, Rick

The Lost Hero (Heroes of Olympus)

When Jason, Piper and Leo crash land at Camp Half-Blood, they have no idea what to expect. Apparently this is the only safe place for children of the Greek Gods - despite the monsters roaming the woods and demigods practicing archery with flaming arrows and explosives. But rumors of a terrible curse - and a missing hero - are flying around camp. It seems Jason, Piper and Leo are the chosen ones to embark on a terrifying new quest, which they must complete by the winter solstice in just four days' time. Can the trio succeed on this deadly mission - and what must they sacrifice in order to survive?

Also in this series: *The Son of Neptune; The Mark of Athena; House of Hades; The Blood of Olympus.*

J RIO

Riordan, Rick

The Red Pyramid (The Kane Chronicles)

Since their mother's death, Carter and Sadie have become near strangers. While Sadie has lived with her grandparents in London, her brother has traveled the world with their father, the brilliant Egyptologist, Dr. Julius Kane. One night, Dr. Kane brings the siblings together for a "research experiment" at the British Museum, where he hopes to set things right for his family. Instead, he unleashes the Egyptian god Set, who banishes him to oblivion and forces the children to flee for their lives.

Also in this trilogy: *The Throne of Fire; The Serpent's Shadow.*

Fantasy

J RIO

Riordan, Rick

The Sword of Summer (Magnus Chase and the Gods of Asgard)

Magnus Chase has always been a troubled kid. Since his mother's mysterious death, he's lived alone on the streets of Boston, surviving by his wits, keeping one step ahead of the police and the truant officers. One day, he's tracked down by a man he's never met—a man his mother claimed was dangerous. The man tells him an impossible secret—Magnus is the son of a Norse god. The Viking myths are true. The gods of Asgard are preparing for war. Trolls, giants, and worse monsters are stirring for doomsday. To prevent Ragnarok, Magnus must search the Nine Worlds for a weapon that has been lost for thousands of years. When an attack by fire giants forces him to choose between his own safety and the lives of hundreds of innocents, Magnus makes a fatal decision. Sometimes, the only way to start a new life is to die...

Also in this series: *The Hammer of Thor; The Ship of the Dead.*

J ROD

Rodda, Emily

The Forests of Silence

The evil Shadow Lord is planning to take over the land of Deltora and enslave all of its people. In order to stop him 16-year old Lief and his companions must find all seven stones from the magic belt of Deltora.

Also in this series: *The Lake of Tears; City of the Rats; The Shifting Sands; Dread Mountain; The Maze of the Beast; The Valley of the Lost; Return to Del.*

J ROD

Rodda, Emily

The Golden Door

At night the skimmers fly over the Wall looking for human prey and the people of Weld huddle in their houses, but after his two brothers set out through the magic doors in an attempt to find the Enemy and don't come back, young Rye knows that he must follow and find them.

Also in the Three Doors trilogy: *The Silver Door; The Third Door.*

J ROD

Rodda, Emily

Rowan of Rin

Because only he can read the magical map, young, weak, and timid Rowan joins six other villagers to climb a mountain and try to restore their water supply, as fears of a dragon and other horrors threaten to drive them back.

Also in this series: *Rowan and the Travelers; Rowan and the Keeper of the Crystal; Rowan and the Zebak; Rowan of the Bukshah.*

Fantasy

J ROW	Rowling, J.K.	Harry Potter and the Sorcerer's Stone
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Rescued from the outrageous neglect of his aunt and uncle, a young boy with a great destiny proves his worth while attending Hogwarts School for Witchcraft and Wizardry.

Also in this series: *Harry Potter and the Chamber of Secrets; Harry Potter and the Prisoner of Azkaban; Harry Potter and the Goblet of Fire; Harry Potter and the Order of the Phoenix; Harry Potter and the Half-Blood Prince; Harry Potter and the Deathly Hallows.*

J RUB	Rubino-Bradway, Caitlen	Ordinary Magic
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Abby is an ord, with no magic of her own and immune to other people's. This makes her a pariah, with some people not considering her quite human. But ords are in high demand in some circles; adventurers who need ords to get through magical traps are not above kidnapping one if their family won't sell them. And then there are the monsters who want to eat them. Abby's family stands by her, and sends her to a school for ords, which trains them how to fight and to fend for themselves. But the threats are still out there.

J RUS	Rust, Ned	Patrick Griffin's Last Day on Earth
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A 12-year-old boy sets out on a crazy adventure through parallel worlds and learns he and a giant bunny are the key to saving the universe.

J RUT	Rutkoski, Marie	The Cabinet of Wonders
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Twelve-year-old Petra, accompanied by her magical tin spider, goes to Prague hoping to retrieve the enchanted eyes the Prince of Bohemia took from her father, and is aided in her quest by a Roma boy and his sister.

Also in this series: *The Celestial Globe; The Jewel of the Kalderash.*

J RYA	Ryan, Brittney	The Legend of Holly Claus
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Santa Claus's daughter, Holly, comes to Earth seeking an end to the curse cast upon her and the Land of the Immortals by an evil wizard, whose own punishment will end only if Holly willingly gives him her pure heart.

J RYA	Ryan, Carrie	Map to Everywhere
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Twelve-year-old Fin, a master thief from the pirate world of Khaznot Quay, and Marrill, also twelve, of Arizona, cross paths in the magical world of the Pirate Stream while on a quest for a mysterious map.

J SAG	Sage, Angie	Magyk
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After learning that she is the Princess, Jenna is whisked from her home and carried toward safety by the Extraordinary Wizard, those she always believed were her father and brother, and a young guard known only as Boy 412--pursued by agents of those who killed her mother ten years earlier.

Also in this series: *Flyte; Physik; Queste; Syren; Darke; Fyre.*

Fantasy

J SAG	Sage, Angie	Pathfinder
13-year-old Alice TodHunter Moon goes in search of her friend Ferdie, who has been kidnapped by the malevolent Lady, encountering Septimus Heap, ExtraOrdinary Wizard, and awakening her own Magykal potential.		
J SAN	Sands, Kevin	The Blackthorn Key
For most orphans in seventeenth-century London, life is cruel and short. Christopher Rowe is one of the lucky few: chosen for an apprenticeship to a kind and brilliant apothecary, Benedict Blackthorn, Christopher is happily learning to solve complex intellectual puzzles and concoct everything from healing potions to gunpowder. But this idyll is not destined to last—someone is murdering the apothecaries of London. On Christopher’s fourteenth birthday, Blackthorn is killed, the shop ransacked, and suspicion falls on the young apprentice. Beleaguered and on the run, his only assistance the help of his friend Tom, Christopher must follow his master’s last instructions, written as a series of puzzles, to uncover the secret superweapon sought by his master’s murderers—and then decide what to do with it.		
J SAN	Sanders, Ted	The Box and the Dragonfly (The Keepers)
From the moment Horace F. Andrews sees the sign from the bus—a sign with his own name on it—everything changes. The sighting leads him underground to the House of Answers, a hidden warehouse brimming with peculiar devices. But there he finds only questions. What is this curious place? Who are the strange, secretive people who entrust him with a rare and immensely powerful gift? And what is he to do with it? As he works to master his newfound abilities, Horace quickly discovers that nothing is ordinary anymore. From the sinister thin man lurking around every corner to his encounters with Chloe—a girl who has an astonishing talent of her own—Horace follows a path that puts him in the middle of a centuries-old conflict between two mysterious factions. Horace's journey leads him and Chloe deep into a place where every decision they make could have disastrous consequences. Most important, it links Horace to the Box of Promises and a future he never saw coming.		
J SAU	Saunders, Kate	The Curse of the Chocolate Phoenix
Oz and Lily have a top-secret mission. Alba the witch has got her hands on a magical chocolate phoenix and is plotting to use it for some serious evil. With the help of an army of rats and an unreliable talking cat, the children must pursue her not only across London but through time itself. This might be their toughest adventure yet.		
J SCH	Schlitz, Laura Amy	Night Fairy
When Flory the night fairy's wings are accidentally broken and she cannot fly, she has to learn to do everything differently.		

Fantasy

J SCH

Schrefer, Eliot

The Lost Rainforest: Mez's Magic

Caldera has forever been divided into the animals who walk by night and those who walk by day. Nightwalker panthers, like young Mez and her sister, have always feared daywalkers as creatures of myth and legend.

Then Mez discovers that she can enter the daylight world, and she rushes to discover what it means to cross the Veil – and the extent of her newly uncovered magical powers – before a reawakened evil threatens everything she's ever known.

Now, with an unlikely group of animal friends – including a courageous bat, a scholarly tree frog, and an anxious monkey – Mez must unravel an ancient mystery and face her greatest fears, if they are to have any hope of saving their endangered rainforest home.

J SEL

Selfors, Suzanne

The Sasquatch Escape (Imaginary Veterinary)

Spending the summer in his grandfather's rundown town, ten-year-old Ben meets an adventurous local girl and together they learn that the town's veterinarian runs a secret hospital for imaginary creatures.

Also in this series: *The Lonely Lake Monster; The Rain Dragon Rescue; The Order of the Unicorn; The Griffin's Riddle; The Fairy Swarm.*

J SHE

Sherman, Delia

The Evil Wizard Smallbone

When twelve-year-old Nick runs away from his uncle's in the middle of a blizzard, he stumbles onto a very opinionated bookstore. He also meets its guardian, the self-proclaimed Evil Wizard Smallbone, who calls Nick his apprentice and won't let him leave, but won't teach him magic, either. It's a good thing the bookstore takes Nick's magical education in hand, because Smallbone's nemesis--the Evil Wizard Fidelou--and his pack of shape-shifting bikers are howling at the borders. Smallbone might call himself evil, but compared to Fidelou, he's practically a puppy. And he can't handle Fidelou alone.

J SHE

Sherry, Kevin

Remy Sneakers vs. the Robo-Rats

There has been a break in at the Science Museum, and the chief suspect is Remington Raccoon, commonly known as Remy Sneakers, so with the help of Stix the mouse, and other city critters, Remy sets out to discover the truth--and the Critter Crew finds themselves up against a criminal mastermind and his army of robo-rodents.

Fantasy

J SHU	Shurtliff, Liesl	Rump (True Story)
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Rump has never known his full name – his mother died before she could tell him. So all his life he's been teased and bullied for his half-a-name. But when he finds an old spinning wheel, his luck seems to change. For Rump discovers he can spin straw into gold. *Magical* gold. His best friend Red Riding Hood warns him that magic is dangerous – and she's right! That gold is worth its weight in trouble. And with each thread he spins, Rump weaves himself deeper into a curse.

Also in this series: *Jack; Red; Grump.*

J SMI	Smith, Roland	Hoodoo
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In 1930s Alabama, twelve-year-old Hoodoo Hatcher is the only member of his family who seems unable to practice folk magic, but when a mysterious man called the Stranger puts the entire town at risk from his black magic, Hoodoo must learn to conjure to defeat him.

J SNY	Snyder, Laurel	Any Which Wall
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In the middle of an Iowa cornfield, four children find a magic wall that enables them to travel through time and space.

J SOD	Soderberg, Erin	The Quirks: Welcome to Normal
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With its cookie cutter houses, welcoming committees, and all-town competitions, Normal, Michigan, seems like a perfect fit for nine-year-old new resident Molly, the only non-magical person in her family.

Also in this series: *The Quirks in Circus Quirkus.*

J SPI	Mull, Brandon	Wild Born
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Four youths on the brink of adulthood tap the powers of their animal familiars and embark on a dangerous mission to stop a dark force that threatens their survival.

Also in the Spirit Animals series: *Hunted, Blood Ties; Fire and Ice; Against the Tide; Rise and Fall; The Evertree.*

J SPI	Shrefer, Eliot	Immortal Guardians
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When an ancient dark force emerges from a centuries-long slumber, Conor, Abeke, Meilin, and Rollan must stop it from sweeping through Erdas and destroying their spirit animals--and the world.

Also in the Spirit Animals - Fall of the Beasts Series: *Broken Ground; The Return; The Burning Tide; Heart of the Land; The Wildcat's Claw.*

J STA	Stanley, Diane	Joplin, Wishing
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When Joplin finds an antique platter with a beautiful Dutch scene, she idly wishes for the girl painted on the platter to be her friend and the next day Joplin finds the girl in the garden, longing to go back to her seventeenth-century home.

Fantasy

J STE

Stewart, Paul

Beyond the Deepwoods

The flow of water that ceaselessly falls off the Edge originates in the Deepwoods, where "countless tribes and strange groupings scratch a living in the dappled sunlight and moonglow beneath its lofty canopy." Twig, who is nearly 13, lives with a family of wood trolls, but his non-troll appearance (except for the pointy ears) marks him as an outcast; it is not a total surprise when his "Mother-Mine" reveals that he was dropped "at the foot of our tree" as an infant. And so begins a journey that leads Twig to his destiny.

Also in this series: *Stormchaser; Midnight Over Sanctaphrax; The Curse of the Gloamglozer; The Last of the Sky Pirates; Vox; Freeglader; Winter Knights; Clash of the Sky Galleons; The Immortals.*

J STI

Stilton, Geronimo

Kingdom of Fantasy

Geronimo Stilton is not a sportsmouse. He prefers relaxing in an armchair. However, with the Olympics coming up, sports are all anyone in New Mouse City can talk about. And a reporter like Geronimo can't help but investigate an Olympic mystery.

Also in this series: *The Quest For Paradise; The Amazing Voyage; The Dragon Prophecy; The Volcano of Fire; The Search for Treasure; The Enchanted Charms; The Hour of Magic; The Wizard's Wand; The Ship of Secrets.*

J SUT

Sutherland, Tui

The Menagerie

When twelve-year-old Logan Wilde wakes up to discover a baby griffin hiding under his bed, he suddenly finds himself thrown into a mystery involving his classmate Zoe Kahn and a magical menagerie right in the middle of his sleepy Wyoming town.

Sequel: *Dragon on Trial.*

J TAN

Tanquary, Kathryn

Night Parade

The last thing Saki Yamamoto wants to do for her summer vacation is trade in exciting Tokyo for the antiquated rituals and bad cell reception of her grandmother's village. Preparing for the Obon ceremony is boring. Then the local kids take interest in Saki and she sees an opportunity for some fun, even if it means disrespecting her family's ancestral shrine on a malicious dare. But as Saki rings the sacred bell, the darkness shifts. A death curse has been invoked...and Saki has three nights to undo it. With the help of three spirit guides and some unexpected friends, Saki must prove her worth-or say goodbye to the world of the living forever...

Fantasy

J THA

Thake, Richard

Sir Seth Thistlethwaite and the Soothsayer's Shoes

Seth Thistlethwaite and Ollie Everghettz are typical 10-year-old boys, but in their minds, they are Sir Seth and Sir Ollie, Mighty Knights of Right & Honor. One summer day, their imaginations take them on an extraordinary adventure in the evil kingdom of High Dudgeon. Sir Shawn Shrood's soothsaying shoes have been stolen and the boys are charged with the daunting task of retrieving them. The children are determined to succeed, as it's not just the soothsaying shoes that are at stake—the fate of High Dudgeon also hangs in the balance.

Also in this series: *Sir Seth Thistlethwaite and the Kingdom of the Caves*; *Sir Seth Thistlethwaite Seeks the Truth of Betty the Yeti*.

J THO

Thomas, Scarlett

Dragon's Green

Effie Truelove believes in magic, as does her grandfather Griffin (although he refuses to do any magic, let alone teach Effie how to use it). After a mysterious incident leaves Griffin close to death, Effie is given an unusual silver ring and told she must look after her grandfather's library of rare and powerful books. But then the books fall into the hands of shady scholar Leonard Levar, and Effie is propelled into the most dangerous adventure of her life.

Now, Effie and her friends—nerdy Maximilian, rugby-mad Wolf, helpful Lexy, and eccentric Raven—must discover their true powers if they are to get the books back. And Effie alone will have to travel to the Otherworld, where she will uncover the true meaning of the strange old book called Dragon's Green...

J THU

Thurber, James

The White Deer

A king and his three sons—two hearty hunters like their father and the youngest a musician and poet—corner a white deer who changes into a beautiful princess. The princess cannot remember her name or family, so she sets the three sons on quests in order to win her hand.

J TOL

Tolkien, J.R.R.

Roverandom

A dog that has been turned into a toy dog encounters rival wizards and experiences various adventures on the moon with giant spiders, dragon moths, and the Great White Dragon.

J TOW

Townsend, Jessica

The Trials of Morrigan Crow

A cursed child destined to die on her eleventh birthday is rescued and whisked away to a secret realm called Nevermoor and given the chance to compete for a place in a prestigious organization called the Wondrous Society.

J TRA

Trafton, Jennifer

Henry and the Chalk Dragon

Elementary school student Henry draws a chalk dragon that escapes from the chalkboard, and becomes a threat to the entire town of Squashbuckle. It's up to Henry and his friends to save the day.

Fantasy

J TRA Travers, P.L. **Mary Poppins**

An extraordinary English nanny blows in on the East Wind with her parrot-headed umbrella and magic carpet bag and introduces her charges, Jane and Michael, to some delightful people and experiences.

J TUR Turner, Amber **Circa Now**

Twelve-year-old Circa Monroe has a knack for restoring old photographs. It's a skill she learned from her dad. After her dad dies tragically in a storm she begins to notice something strange about the photos she and her father retouched--the digital flourishes added to the old photos seem to exist in real life.

J UMA Umansky, Kate **Clover Twig and the Magical Cottage**

Capable and hardworking ten-year-old Clover Twig takes a job as housekeeper for a messy witch, Demelza, but while Demelza is away, Clover and an accident-prone neighbor boy must defend the weird cottage from the witch's evil sister.

J UNS Unsworth, Tania **Brightwood**

Daisy Fitzjohn knows there are two worlds: the outside world and the world of her home, a secluded mansion called Brightwood Hall. But only Brightwood is real for Daisy--she's never once set foot outside its grounds. Daisy and her mother have everything they need within Brightwood's magnificent, half-ruined walls, including Daisy's best friends: a talking rat named Tar and the ghost of a long-ago explorer who calls herself Frank.

When Daisy's mother leaves one morning, a peculiar visitor, James Gritting, arrives on the estate, claiming to be a distant cousin. But as the days tick by and Daisy's mother doesn't return, Gritting becomes more and more menacing. He wants Brightwood for himself, and he will do anything to get it.

J VAN Vande Velde, Vivian **Three Good Deeds**

Caught stealing some goose eggs from a witch, Howard is cursed for his heartlessness and turned into a goose himself, and he can only become human again by performing three good deeds.

J VER Vernon, Ursula **Castle Hangnail**

When Molly shows up on Castle Hangnail's doorstep to fill the vacancy for a wicked witch, the castle's minions are understandably dubious. After all, she is twelve years old, barely five feet tall, and quite polite. (The minions are used to tall, demanding evil sorceresses with razor-sharp cheekbones.) But the castle desperately needs a master or else the Board of Magic will decommission it, leaving all the minions without the home they love. So when Molly assures them she is quite wicked indeed (So wicked! REALLY wicked!) and begins completing the tasks required by the Board of Magic for approval, everyone feels hopeful. Unfortunately, it turns out that Molly has quite a few secrets, including the biggest one of all: that she isn't who she says she is.

Fantasy

J WEB

Webb, Holly

Catmagic

Lottie thinks that anything would be better than spending the summer with her boring uncle and a cousin she hardly knows. At least they run a pet shop. Surely, a vacation can't be all bad if there are kittens involved? Lottie spends her time talking to the animals in the shop. Then one day, to her surprise, the animals start to talk back! Suddenly Lottie's summer is better than she could have dreamed - it's purr-fectly magical!

Also in this series: *Dogmagic; Hamstermagic; Rabbitmagic.*

J WEB

Webb, Holly

Rose and the Lost Princess

Once a poor orphan, Rose is now an apprentice to the king's chief magician. But when the country's beloved princess vanishes, everything changes. As rumors of dark magic fly through the city, the king asks Rose for help. She must find the missing princess, before all is lost.

J WEI

Weinstein, Jacob Sage

Hyacinth and the Secrets Beneath

When Hyacinth mixes hot and cold water in a sink in London with disastrous results, she learns that the city was built on magical rivers that are now London's sewers--and somehow her family is connected to the magic.

Sequel: *Hyacinth and the Stone Thief.*

J WES

West, Jacqueline

The Shadows

When eleven-year-old Olive moves into the crumbling old mansion on Linden Street, she's right to think there's something weird about the place, especially the walls covered in creepy antique paintings. But when she finds a pair of old-fashioned glasses in a dusty drawer, she discovers the most peculiar thing yet. She can travel inside these paintings to Elsewhere, a world that's strangely quiet . . . and eerily sinister.

Also in this series: *Spellbound; The Second Spy.*

J WHI

White, J.A.

The Thickety: A Path Begins

Kara and her brother, Taff, are shunned by their village because their mother was a witch. The villagers believe nothing is more evil than magic, except for what lurks in the nearby Thickety. But when Kara enters the forbidden forest, she discovers a strange book, a grimoire that might have belonged to her mother. The events she then sets in motion are both awe-inspiring and terrifying.

J WIL

Wilson, Nathan D.

100 Cupboards

After his parents are kidnapped, timid twelve-year-old Henry York leaves his sheltered Boston life and moves to small-town Kansas, where he and his cousin Henrietta discover and explore hidden doors in his attic room that seem to open onto other worlds.

Sequel: *The Door Before.*

Fantasy

J WIN

Windsor, M.L.

Jack Death

Jack is an ordinary boy except that his father happens to be Death. Nadine is a perfectly normal girl except that her Mother is – oh well, that's a Secret and not to be carelessly revealed on the back cover of a book. The important thing is that together, these two incredibly average children discover the lemon-headed villain behind the destruction of the Magical Creature Reserve and piece together his plot to divide the Golden and Black Bloods. They may even save a few lives.

J WIN

Winthrop, Elizabeth

The Castle in the Attic

A gift of a toy castle, complete with silver knight, introduces William to an adventure involving magic and a personal quest.

J WOO

Woods, Matilda

The Boy, the Bird, and the Coffin Maker

Alberto lives alone in the town of Allora, where fish fly out of the sea and the houses shine like jewels. He is a coffin maker and widower, spending his quiet days creating the final resting places of Allora's people. Then one afternoon a magical bird flutters into his garden, and Alberto, lonely inside, welcomes it into his home. And when a kindhearted boy named Tito follows the bird into Alberto's kitchen, a door in the old man's heart cracks open. Tito is lonely too--but he's also scared and searching for a place to hide. Fleeing from danger, he just wants to feel safe for once in his life. Can the boy and the old man learn the power of friendship and escape the shadows of their pasts?

J YEP

Yep, Laurence

The Magic Paintbrush

A magic paintbrush transports Steve and his elderly caretakers from their drab apartment in Chinatown to a world of adventures.

J YOL

Yolen, Jane

Passager

Eight-year-old Merlin lives alone in a medieval forest. Surviving on plants and fish and sleeping in trees to avoid wild dogs, he gradually forgets the habits and language of those who abandoned him. One day a man comes to the forest with a hunting hawk, and the fascinated boy follows him out of the woods to the first bed, bath, and bread he has seen in a year. Struggling against captivity at first, he is gradually won over by kindness.

J ZAH

Zahler, Diane

The 13th Princess

Zita, cast aside by her father and raised as a kitchen maid, learns when she is nearly twelve that she is a princess and that her twelve sisters love her, and so when she discovers they are victims of an evil enchantment, she desperately tries to save them. Inspired by the Grimm fairy tale, "The twelve dancing princesses."

Fantasy

J ZAH

Zahler, Diane

Baker's Magic

Bee is an orphan, alone in a poor, crumbling kingdom. In desperation, she steals a bun from a bakery. To Bee's surprise, the baker offers her a place at his shop. As she learns to bake, Bee discovers that she has a magical power. When a new friend desperately needs her help against an evil mage, Bee wonders what a small orphan girl with only a small bit of magic can do. Bee's journey to help her friend becomes a journey to save the kingdom, and a discovery of the meaning of family.

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