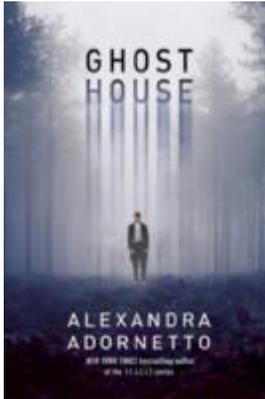


HORROR

Location

YA ADO



Author

Adornetto, Alexandra

Title

Ghost House

After the loss of her mother, Chloe Kennedy starts seeing the ghosts that haunted her as a young girl again. Spending time at her grandmother's country estate in the south of England is her chance to get away from her grief and the spirits that haunt her. Until she meets a mysterious stranger...

Alexander Reade is 157 years dead, with secrets darker than the lake surrounding Grange Hall and a lifelike presence that draws Chloe more strongly than any ghost before. But the bond between them awakens the vengeful spirit of Alexander's past love, Isobel. And she will stop at nothing to destroy anyone who threatens to take him from her.

To stop Isobel, Chloe must push her developing abilities to their most dangerous limits, even if it means losing Alex forever...and giving the hungry dead a chance to claim her for their own.

YA ALA



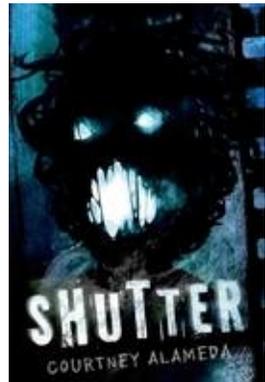
Alameda, Courtney

Pitch Dark

Lost to time, Tuck Morgan and his crew have slept in stasis aboard the *USS John Muir* for centuries. Their ship harbors a chunk of Earth, which unbeknownst to them, is the last hope for the failing human race.

Laura Cruz is a shipraider searching the galaxy for the history that was scattered to the stars. Once her family locates the *John Muir* and its precious cargo, they are certain human civilization is saved. When Tuck's and Laura's worlds collide—literally—the two teens must outwit their enemies, evade brutal monsters that kill with sound, and work together to save the *John Muir*...and the whole human race.

YA ALA



Alameda, Courtney

Shutter

Seventeen-year-old Micheline Helsing is a tetrachromat -- a girl who sees the auras of the undead in a prismatic spectrum. As one of the last descendants of the Van Helsing lineage, she has trained since childhood to destroy monsters both corporeal and spiritual: the corporeal undead go down by the bullet, the spiritual undead by the lens. With an analog SLR camera as her best weapon, Micheline exorcises ghosts by capturing their spiritual energy on film. When a routine ghost hunt goes awry, Micheline and the boys are infected with a curse known as a soulchain. As the ghostly chains spread through their bodies, Micheline learns that if she doesn't exorcise her entity in seven days or less, she and her friends will die. Now pursued as a renegade agent by her monster-hunting father, Leonard Helsing, she must track and destroy an entity more powerful than anything she's faced before... or die trying.

YA ARD

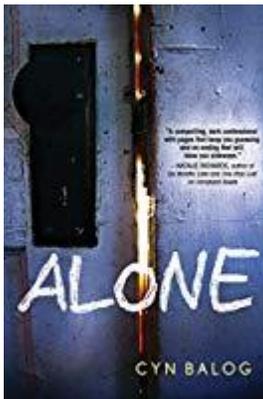


Arden, Alys

The Casquette Girls

After the storm of the century rips apart New Orleans, sixteen-year-old Adele Le Moyne and her father are among the first to return. Adele wants nothing more than to resume her normal life, but with the silent city resembling a war zone, a parish-wide curfew, and mysterious new faces lurking in the abandoned French Quarter, 'normal' needs a new definition. Strange events--even for New Orleans--lead Adele to an attic that has been sealed for three hundred years. The chaos she accidentally unleashes threatens not only her but also everyone she knows. Caught in a hurricane of myths and monsters, Adele must untangle a web of magic that weaves the climbing murder rate back to her own ancestors. But who can you trust in a city where everyone has secrets and keeping them can mean life or death?

YA BAL



Balog, Cyn

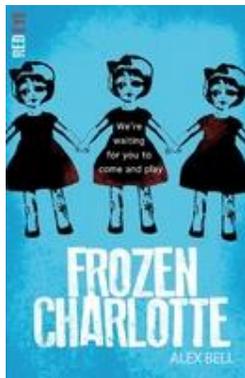
Alone

When her mom inherits an old, crumbling mansion, Seda's almost excited to spend the summer there. The grounds are beautiful and it's fun to explore the sprawling house with its creepy rooms and secret passages. Except now her mom wants to renovate, rather than sell the estate—which means they're not going back to the city...or Seda's friends and school.

As the days grow shorter, Seda is filled with dread. They're about to be cut off from the outside world, and she's not sure she can handle the solitude or the darkness it brings out in her.

Then a group of teens get stranded near the mansion during a blizzard. Seda has no choice but to offer them shelter, even though she knows danger lurks in the dilapidated mansion—and in herself. And as the snow continues to fall, what Seda fears most is about to become her reality.

YA BEL



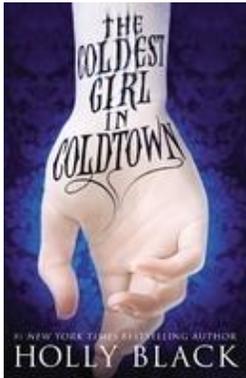
Bell, Alex

Frozen Charlotte

When her best friend dies under mysterious circumstances, Sophie sets off to stay with her cousins on the remote Isle of Skye. It's been years since she last saw them--brooding Cameron with his scarred hand; Piper, who seems too perfect to be real; and peculiar little Liliias with her fear of bones.

Still, Sophie never expected the strange new rules the family now lives by: Make no mention of Cameron's accident. Never leave the front gate unlocked. Above all, don't speak of the girl who's no longer there, the sister whose death might have closer ties to Sophie's past--and more sinister consequences for her future--than she ever knew.

YA BLA



Black, Holly

The Coldest Girl in Coldtown

Tana lives in a world where walled cities called Coldtowns exist. In them, quarantined monsters and humans mingle in a decadently bloody mix of predator and prey. The only problem is, once you pass through Coldtown's gates, you can never leave.

One morning, after a perfectly ordinary party, Tana wakes up surrounded by corpses. The only other survivors of this massacre are her exasperatingly endearing ex-boyfriend, infected and on the edge, and a mysterious boy burdened with a terrible secret. Shaken and determined, Tana enters a race against the clock to save the three of them the only way she knows how: by going straight to the wicked, opulent heart of Coldtown itself.

YA BLA

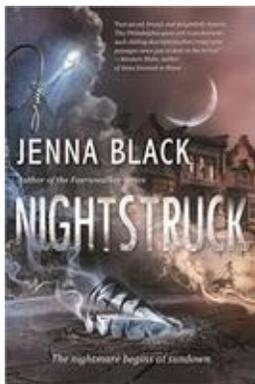


Black, Holly

Doll Bones

Zach, Poppy, and Alice have been friends forever and love playing creative games of fantastical adventure with their action figures. However, as they grow up their friendship is being torn apart. When Zach's father throws his action figures away it's the last straw for Zach, he refuses to play. Poppy in a desperate maneuver to save their friendship takes a mysterious china doll (that they in their game they have dubbed The Queen) out of her box. However, things take a dark turn when Poppy claims The Queen is haunting her. The Queen tells Poppy she will not rest until Poppy buries her in the grave of the girl whose bones were used to make The Queen's china. So all three friends set off on a desperate adventure to put Queenie to rest.

YA BLA

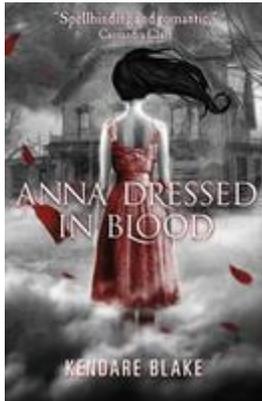


Black, Jenna

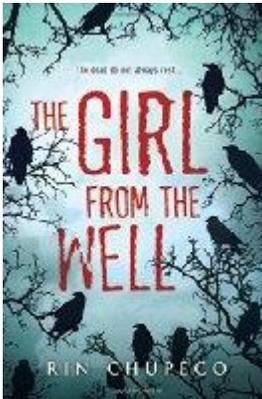
Nightstruck

Becket is an ordinary teenage girl, wrestling with the upheaval of her parents' divorce. A studious high school senior, her biggest problems to date have been choosing which colleges to apply to, living up to her parents' ambitious expectations for her, and fighting her secret crush on her best friend's boyfriend. But that all changes on the night she tries to save an innocent life and everything goes horribly wrong. Unbeknownst to her, Becket has been tricked into opening a door between worlds, allowing a dark magic into the mortal world. As the magic trickles in, the city begins to change at night. Strange creatures roam the streets, and inanimate objects come to life, all of them bloodthirsty and terrifying.

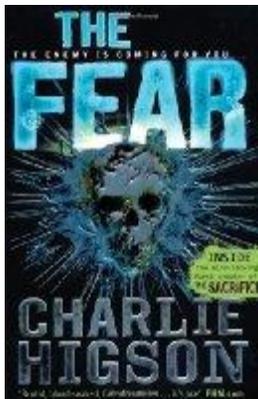
YA BLA



YA CHU



YA HIG



Blake, Kendare

Anna Dressed in Blood

Cas Lowood has inherited an unusual vocation: he kills the dead. So did his father before him, until he was gruesomely murdered by a ghost he sought to kill. Now armed with his father's mysterious and deadly atheme, Cas travels the country with his kitchen-witch mother and their spirit-sniffing cat. Cas is sent to track down a ghost known as Anna Dressed in Blood, who has killed everyone who enters her deserted Victorian home-- yet she spares Cas's life. Cas must find out why.

Sequel: *Girl of Nightmares.*

Chupeco, Rin

The Girl from the Well

Okiku is a lonely soul. She has wandered the world for centuries, freeing the spirits of the murdered-dead. Once a victim herself, she now takes the lives of killers with the vengeance they're due. But releasing innocent ghosts from their ethereal tethers does not bring Okiku peace. Still she drifts on.

Such is her existence, until she meets Tark. Evil writhes beneath the moody teen's skin, trapped by a series of intricate tattoos. While his neighbors fear him, Okiku knows the boy is not a monster. Tark needs to be freed from the malevolence that clings to him. There's just one problem: if the demon dies, so does its host.

Sequel: *The Suffering.*

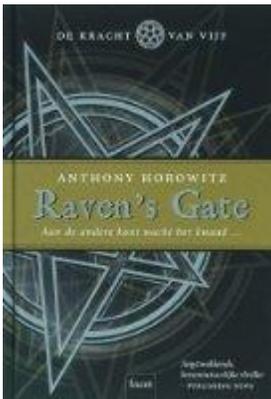
Higson, Charlie

The Fear

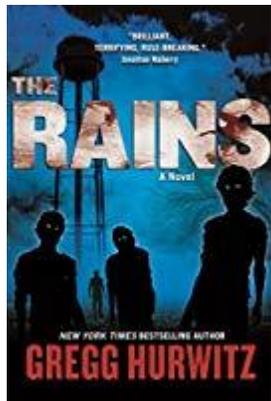
The sickness struck everyone sixteen and over. Mothers and fathers, older brothers, sisters, and best friends. No one escaped its touch. And now children across London are being hunted by ferocious grown-ups who are hungry, bloodthirsty, and not giving up. DogNut and the rest of his crew, in search of the friends they lost during the fire, set off on a deadly mission from the Tower of London to Buckingham Palace and beyond, as the sickos lie in wait. But who are their friends and who is the enemy in this changed world?

Also in this series: *The Enemy; The Dead; The Sacrifice; The Fallen; The Hunted.*

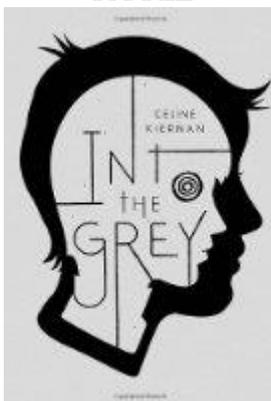
YA HOR



YA HUR



YA KIE



Horowitz, Anthony **Raven's Gate**

As punishment for a crime he didn't really commit, Matt was given a choice: go to jail or go live with an old woman named Mrs. Deverill in a remote town called Lesser Malling. He should have chosen jail.

A strange and sinister plan is coming together made in Lesser Malling, with Matt at the center of it all. People who try to help him disappear...or die. It all ties to an evil place named Raven's Gate - a place whose destiny is horrifyingly intertwined with Matt's own.

Also in this series: *Evil Star; Night Rise; Necropolis; Oblivion.*

Hurwitz, Gregg **The Rains**

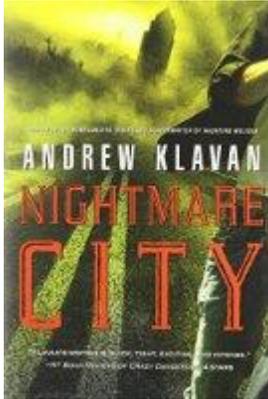
In one terrifying night, the peaceful community of Creek's Cause turns into a war zone. No one under the age of eighteen is safe. Chance Rain and his older brother, Patrick, have already fended off multiple attacks from infected adults by the time they arrive at the school where other young survivors are hiding. Most of the kids they know have been dragged away by once-trusted adults who are now ferocious, inhuman beings. The parasite that transformed them takes hold after people turn eighteen--and Patrick's birthday is only a few days away.

Sequel: *Last Chance.*

Kiernan, Celine **Into the Grey**

After their nan accidentally burns their home down, twin brothers Pat and Dom must move with their parents and baby sister to the seaside cottage they've summered in, now made desolate by the winter wind. It's there that the ghost appears — a strange boy who cries black tears and fears a bad man, a soldier, who is chasing him. Soon Dom has become not-Dom, and Pat can sense that his brother is going to die — while their overwhelmed parents can't even see what's happening. Isolated and terrified, Pat needs to keep his brother's cover while figuring out how to save him, drawing clues from his own dreams and Nar's long-ago memories, confronting a mystery that lies between this world and the next — within the Grey.

YA KLA



Klavan, Andrew **Nightmare City**

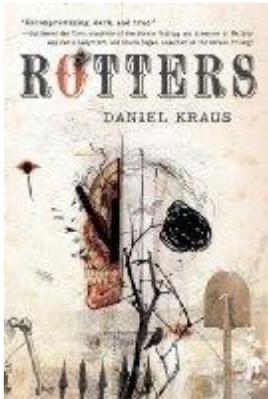
As a reporter for his high school newspaper, Tom is always on the lookout for an offbeat story. But from the moment he woke up this morning, his own life has been more bizarre than any headline could ever tell.

The streets of his town are suddenly empty and silent. A strange fog has drifted in from the sea and hangs over everything. And something is moving in that fog. Something evil. Something hungry. Closing in on Tom.

Tom's terrified girlfriend Marie says the answers lie at the Santa Maria Monastery, a haunted ruin standing amidst a forest blackened by wildfire. But can he trust her? A voice that seems to be coming from beyond the grave is warning him that nothing is what it seems.

Only one thing is certain: with his world collapsing around him, Tom has only a few hours to recover the life he knew – before he, too, is lost forever in this nightmare city.

YA KRA



Kraus, Daniel **Rotters**

Grave-robbing. What kind of monster would do such a thing? It's true that Leonardo da Vinci did it, Shakespeare wrote about it, and the resurrection men of nineteenth-century Scotland practically made it an art. But none of this matters to Joey Crouch, a sixteen-year-old straight-A student living in Chicago with his single mom. For the most part, Joey's life is about playing the trumpet and avoiding the daily humiliations of high school.

Everything changes when Joey's mother dies in a tragic accident and he is sent to rural Iowa to live with the father he has never known, a strange, solitary man with unimaginable secrets. At first, Joey's father wants nothing to do with him, but once father and son come to terms with each other, Joey's life takes a turn both macabre and exhilarating.

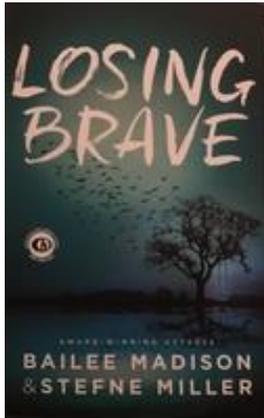
YA KUR



Kurtagich, Dawn **And the Trees Crept In**

When Silla and Nori arrive at their aunt's home, it's immediately clear that the "blood manor" is cursed. The creaking of the house and the stillness of the woods surrounding them would be enough of a sign, but there are secrets too--the questions that Silla can't ignore: Who is the beautiful boy that's appeared from the woods? Who is the man that her little sister sees, but no one else? And why does it seem that, ever since they arrived, the trees have been creeping closer?

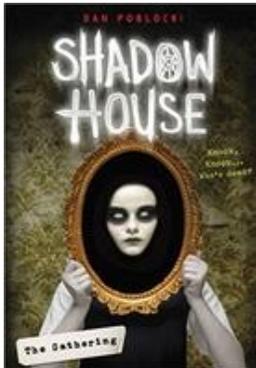
YA MAD



Madison, Bailee **Losing Brave**

Overwhelmed by the mystery and turmoil of her twin sister's disappearance, Payton struggles with the reality of being the one left behind. Especially since she's unable to remember even the largest detail of what happened the day Dylan vanished. When sudden reckless outbursts throw her from the graces of popularity she worked so hard to achieve, Payton finds herself befriending the people on the outskirts--including her sister's old boyfriend, Cole, who she is growing closer to every day. When new clues are unearthed following the disappearances of two girls who look eerily similar to Dylan, Payton is determined to find her sister. And the more Payton pries open her blocked memories in an attempt to find answers, the farther down the path of danger she heads. As the darkness surrounding her sister's disappearance grows, and the truth of what really happened begins to surface, Payton's search might cost her everything.

YA POB



Pablocki, Dan **The Gathering**

Some houses are more than just haunted; they're hungry. Dash, Dylan, Poppy, Marcus, and Azumi don't know this at first. They each think they've been summoned to Shadow House for innocent reasons. But there's nothing innocent about Shadow House. Something within its walls is wickedly wrong. Nothing and nobody can be trusted. Hallways move. Doors vanish. Ghosts appear. Children disappear. And the way out? That's disappeared, too. Enter Shadow House; if you dare.

Sequel: *You Can't Hide.*

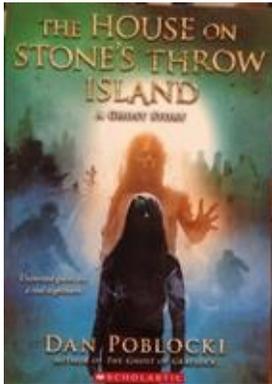
YA POB



Pablocki, Dan **The Haunting of Gabriel Ashe**

Something sinister lurks in the woods outside of Slade. Gabe has seen it, or he thinks he has - a shadow standing at the tree line, watching Gabe's house with faintly glowing eyes. Despite Gabe's misgivings, his new friend, Seth, relishes the creepy atmosphere of the forest. It's the perfect setting for his imaginary struggle against the Hunter, a deformed child-eating creature said to leave the bones of his victims in his wake. It's just a game, but it's all a bit much for Gabe, who quickly loses interest as summer ends and the days grow shorter. But then strange things start to happen. Frightening things. And Gabe knows it has to do with the dark figure watching him from the edge of the woods.

YA POB



Poblocki, Dan **The House on Stone's Throw Island**

There is an island, far off the coast of Maine, where the ghosts of the past are restless.

Josie Sandoval and Eli Barker are strangers when they board the ferry to Stone's Throw, traveling to the isolated island for a wedding. Then an immense storm blows in, and the wedding party is left stranded with no way to contact the mainland... and no idea that they have been targeted for revenge by the undead. The only clues to the danger they're in are a scrap of an old Nazi uniform -- and an unfamiliar voice, crying out for help in German...

Josie and Eli soon realize there's much more to worry about than guest lists and flowers. It's up to them to uncover the chilling history of Stone's Throw Island and put its ghosts to rest -- or this dream wedding will become an absolute nightmare.

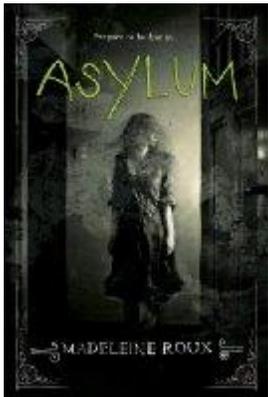
YA POE



Poe, Edgar Allan **The Fall of the House of Usher and Other Stories**

A man visits his friend, Roderick Usher, who lies ill in a gloomy estate. Spooky events inside and outside the house escalate into a terrifying conclusion to the physical and ancestral House of Usher.

YA ROU



Roux, Madeleine **Asylum**

For sixteen-year-old Dan Crawford, New Hampshire College Prep is more than a summer program – it's a lifeline. An outcast at his high school, Dan is excited to finally make some friends in his last summer before college. But when he arrives at the program, Dan learns that his dorm for the summer used to be a sanatorium, more commonly known as an asylum. And not just any asylum – a last resort for the criminally insane.

As Dan and his new friends, Abby and Jordan, explore the hidden recesses of their creepy summer home, they soon discover it's no coincidence that the three of them ended up here. Because the asylum holds the key to a terrifying past. And there are some secrets that refuse to stay buried.

Also in this series: *Sanctum*; *Catacomb*; *Escape from Asylum*.

YA ROU



Roux, Madeleine

House of Furies

After escaping a harsh school where punishment was the lesson of the day, seventeen-year-old Louisa Ditton is thrilled to find employment as a maid at a boarding house. But soon after her arrival at Coldthistle House, Louisa begins to realize that the house's mysterious owner, Mr. Morningside, is providing much more than lodging for his guests. Far from a place of rest, the house is a place of judgment, and Mr. Morningside and his unusual staff are meant to execute their own justice on those who are past being saved.

Louisa begins to fear for a young man named Lee who is not like the other guests. He is charismatic and kind, and Louisa knows that it may be up to her to save him from an untimely judgment. But in this house of distortions and lies, how can Louisa be sure whom to trust?

Sequel: *Court of Shadows.*

YA SHA



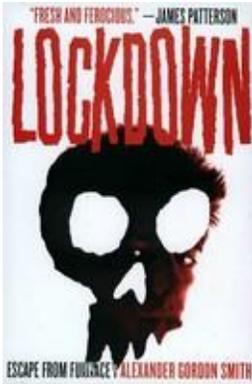
Shan, Darren

The Thin Executioner

In a kingdom of merciless tyrants, Jebel Rum's family is honored as royalty because his father is the executioner. But Rashed Rum is near retirement. And when he goes, there will be a contest to determine his successor. It is a contest that thin, puny Jebel has no chance of winning.

Humiliated and ashamed, Jebel sets out on a quest to the faraway home of a legendary fire god to beg for inhuman powers so that he can become the most lethal of men. He must take with him a slave, named Tel Hesani, to be sacrificed to the god. It will be a dark and brutal journey filled with lynch mobs, suicide cults, terrible monsters, and worse, monstrous men. But to Jebel, the risk is worth it.

YA SMI



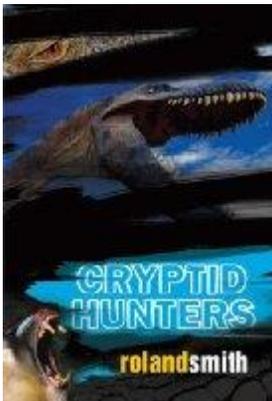
Smith, Alexander
Gordon

Lockdown: Escape from Furnace 2

Furnace Penitentiary: the world’s most secure prison for young offenders, buried a mile beneath the earth’s surface. Convicted of a murder he didn’t commit, sentenced to life without parole, “new fish” Alex Sawyer knows he has two choices: find a way out, or resign himself to a death behind bars, in the darkness at the bottom of the world. Except in Furnace, death is the least of his worries. Soon Alex discovers that the prison is a place of pure evil, where inhuman creatures in gas masks stalk the corridors at night, where giants in black suits drag screaming inmates into the shadows, where deformed beasts can be heard howling from the blood-drenched tunnels below. And behind everything is the mysterious, all-powerful warden, a man as cruel and dangerous as the devil himself, whose unthinkable acts have consequences that stretch far beyond the walls of the prison.

Also in this series: *Solitary: Escape from Furnace 2; Furnace: Death Sentence; Furnace: Fugitives; Furnace 5: Execution.*

YA SMI

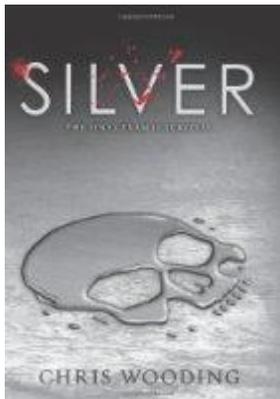


Smith, Roland

Cryptid Hunters

After their parents are lost in an accident, thirteen-year old twins Grace and Marty are whisked away to live with their Uncle Wolfe—an uncle that they didn't even know they had! The intimidating Uncle Wolfe is an anthropologist who has dedicated his life to finding cryptids, mysterious creatures believed to be long extinct.

YA WOO



Wooding, Chris

Silver

When a boy is bitten by a strange silver beetle, he becomes the first victim of a mysterious infection. But this is no ordinary virus. It turns flesh into metal, and pupils into machines. As the virus spreads and more terrifying, blood-thirsty machines appear, a small group manage to barricade themselves inside the school. Can they keep the machines at bay long enough for help to arrive? Is help even coming? Meanwhile the virus is spreading and its victims are changing...evolving...becoming stronger...The world as our heroes know it is turning silver. Will any of them survive?

Last Updated: 9/28/2018